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# SOUTH PARK RALLY

First look at kick ass racer

First Shadow Man review p20

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INSIDE

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## DONKEY KONG 64

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## TUROK RAGE WARS

First N64 shots

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Quick flick! ▶▶ Turn the page for all the great stuff that's in this mag ▶▶

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# Only in this

**Nintendo**

OFFICIAL MAGAZINE

# South Park Rally

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✓ First playtest ✓ All you need to know

We show you...

- All the South Park gang
- Kick ass weapons
- Every mean motor

## Armorines

Fab alien blaster's gonna  
blow you away



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## GAME NEWS

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# mag



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Master black magic in the most frightening game to hit the Nintendo 64



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- Heaps of Carmageddon goodies
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Best tips anywhere

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If you've entered a challenge, check and see if you're in our Hall of Fame. Plus the big Mega Challenge report



## Game Boy COLOR

Super Mario Bros Deluxe, Bust A Move 4 and more to slam into yer diddy machine

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**Big Game**

✓ **First ever N64 race** ✓ **Your fave South Park characters**

## Game Info

By: **Acclaim**

Type: **3D Racer**

Release: **November**



# Sou

**Stan, Kyle, Kenny and  
Cartman are screechin'  
to a Nintendo 64 near  
you. Sweet!**

▼ You will respect my authority! Deputy Cartman's on his bike, hoping to take the flag in South Park Rally.

## Kick ass racer

**T**he lovable foursome are back, and this time they're burning up the streets of South Park.

SP Rally is packed with loadsa cool

courses, blinding power ups and awesome action. Take to the streets in a single player game or grab your mates and try the multiplayer match ups.



▲ Move over Anakin and Sebulba... Kyle and his racing pals are comin' through!



▲ Even Mr Hat's in on the action, taking pole position with his loopy mate, Mr Garrison.

# South Park Rally



## No ordinary racer

If you think this is just another Mario Kart 64 or Diddy Kong Racing copy, think again.

Yes, there are a lot of similar features, but South Park Rally takes racing games to a whole new level.

The main difference is that some of the challenges allow you to drive off the basic route and take alternative paths to the finish line. Oh, and there'll also be an ample supply of shortcuts as you weave through the crazy town of South Park.

▶ Speeding's bad, okay? Mr Mackey takes it easy on the corner.



▲ The crazy short cuts can have you driving down dangerous routes. Watch out for trains here.

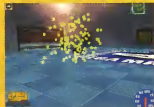
◀ You can drive off the road if you like, and scramble down the snowy hills to the finish line. Mackey wins!

## The very weak plot

Rarely does a Nintendo racing game have a storyline, but anything's possible when it involves South Park.

The town's mayor is incredibly stressed out and she needs to get away for a while. The biggest problem is that she can't leave without finding a temporary replacement. That's where the South Park Rally comes in.

The winner of the tournament can look after the town in her absence. Well, we told you the plot was incredibly weak...



▲ Use the exploding cans of cream corn to cheat your way to the mayor's job.

◀ Just imagine, all this could be yours if you win the Rally and become SP's mayor.

▶ Stan's sister may have a brace on her teeth, but that won't stop her tackling these huge jumps. She's gonna win!

▼ Damian's just fired a rocket, hoping to blast the racer in front. There are four more power up boxes on the road ahead, so the Devil's kid won't be unarmed for long.



## Take your pick

There are the usual single player and multiplayer gameplay options available for all South Park fanatics. Choose one of these and burn up the track...



### Story

The same as most tournament modes. You earn points for each race and the total is added up at the end. The one with most points gets the mayor's job.



### Practice

Jump in your car and try any of the unlocked courses or characters to get yer fastest time. Ideal when you're struggling to complete a tough track.



### Head to head

Up to four players can hit the track and compete in a one off race. There are better options available, but this is still a good laugh if you're after quick thrills.



### Challenge

Choose yer favourite character and compete in a series of one off races. This option allows you to drive off road and use all the sneaky shortcuts.

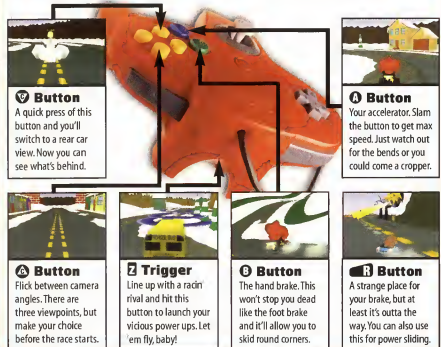


## Drive thru South Park

The South Park Rally play controls are similar to most '64 racers, so you won't have too many problems picking up the basics.

However, each of the wacky racers has a unique feel, so you'll need to think very carefully about your choice of mean motor.

Go for Cartman's car and you'll get excellent top speed, but heavy handling. Use Kenny's homemade piece of junk and you'll have good acceleration, but incredibly light handling.



### Ⓜ Button

A quick press of this button and you'll switch to a rear car view. Now you can see what's behind.



### Ⓛ Button

Flick between camera angles. There are three viewpoints, but make your choice before the race starts.



### Ⓝ Trigger

Line up with a rival and hit this button to launch your vicious power ups. Let 'em fly, baby!



### Ⓟ Button

The hand brake. This won't stop you dead like the foot brake and it'll allow you to skid round corners.



### Ⓛ Button

Your accelerator. Slam the button to get max speed. Just watch out for the bends or you could come a cropper.



### Ⓡ Button

A strange place for your brake, but at least it's outta the way. You can also use this for power sliding.

## Tell us a story

The main gameplay option is Story mode which plays the same as most NS4 speedsters.

You've gotta compete in a series of races and earn points depending on your final position. At the end of the tournament the points are added up and the winner is announced.

Unfortunately, all the hidden routes are blocked off, so it's gonna take skill if you're to finish in first place.



▲ Cartman's car is dead fast, but handles like a dead fish. Too many Cheesy Poofs, you see...

▲ You can use the hand brake to skid into corners, or power slide the whole way round 'em.



▲ Cartman's lil' truck is dead cool, but unlock all the characters to get his police tricycle. It's wicked.



▲ As the race begins, Cartman gets revvin' on the starting line. Beefcake might just win...



## Team

Now you can team up with a mate for two on two, or three on one battles. Once the teams are sorted, play either head to head or Challenge mode.

## All yer faves

Every South Park character from the cartoon makes an appearance, although you're limited in your choice at the start.

As you win the races, extra characters are unlocked. Here are some of our faves...

### ▶ Stan

The most sensible kid, and this is reflected in his choice of car. He drives an ordinary family saloon.



### ◀ Kyle

Kyle's family are rich and think they're better than the rest. He's opted for an incredibly flash sports car.

### ▶ Kenny

Kenny's family can't afford a motor, so he's gotta use scrap parts. This kart was made by Kenny's dad.



### ◀ Cartman

He's too plump to get into a sports car, so he was left with only one choice. Yep, it's a big, ugly 4WD!

### ▶ Officer Barbady

Even Barbady's got enough brains to work out which vehicle to use. His squad car, of course.



### ◀ Mr Garrison

Garrison's getting on a bit, and his motor reflects that. It's a practical three door hatchback.

### ▶ Chef

Working as a chef doesn't pay as well as you might think, so he must make do with his very old station wagon.



### ◀ Starvin' Marvin

The only person who's poorer than Kenny. It's a bag of wheat on a set of rusty rollerskates.



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## New racing experience

South Park Rally also features loadsa single lap missions which come complete with pre race challenges.

These can vary from driving through Mega Man checkpoints before the other racers, to bizarre games of Tag as players try to pass on chicken pox. As we said, this ain't no Mario Kart copy...

► The checkpoint's up ahead. Drive over the square to set it off.



▲ You can use power ups to slow down the other racers. Here, Shelley's firing a homing rocket.



▲ Only a couple more checkpoints to go. Just make sure you don't miss this one, okay...?



▲ Starts on the railway tracks again, taking a short cut which'll bring him out in front of the other racers. Kick ass!

## Get a good view

You're already burning up the track, but you haven't switched camera angles.

Let's see your choices and-how they change your gameplay experience.



### ▲ In car

Definitely not for novices. The bends appear from outta nowhere, and you'll lose your way if you're not clued up.



### ▲ Behind car near

The normal setting, great for getting a close look at your fave South Park racer. Hazards tend to pop up, though...



### ▲ Behind car far

A bit slower than the normal setting, but you get to see the hazards in plenty of time. Now there's no excuse for losing.

## Loadsa bad language

Once again, expect the game to be packed with all the cool one liners from the cartoon.

Every character'll have three to five phrases for each situation, and you know some of the language will be a bit on the naughty side.

Not that you're gonna mind, but make sure your parents are out of earshot when Cartman comes a cropper.

► You don't wanna hear what Cartman says when he smacks into the side of a house at full speed. It's far too rude...



▲ With a mouth so filthy, lil' Cartman should be made to wash his mouth out with soap and water. What a rude kid!



Free Poster



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▲ Some missiles send shock waves across the roads of South Park.

## Pick a power up

One thing you know this game is gonna have is loads of top power ups. And it certainly doesn't disappoint.

In fact, virtually every weird 'n' wonderful item from the cartoon has been used as a dangerous pick up. Here are four of the best you can find...



### ▲ Cheesy Pools

Four cheesy pools are fired towards the cars in front. Every time one makes contact with a rival, their speed drops by 30 km/h.



### ▲ Chocolate Salty Balls

Lob a ball and it explodes on impact. If it hits a car, it'll knock it clean off the track. A shockwave follows the blast.



### ▲ Staring frog

The Mexican Staring Frog can be dropped on the track behind you, roasting the other hapless racers to the spot for a few seconds.



### ▲ Cream corn

Kenny's fave. The Cream Corn is like a time bomb, which sprays yellow gunk all over the road when a driver dares to come close.



▲ How marvellous to see you! Big Gay AI drives a yellow car painted with red flowers, the fool!

◀ Of red eyes, Satan, shows off with a few wheel spins. He'll have to do better than that to beat the South Park kids.

## Even more choices

Not only are there loads of cool characters to unlock, the biggest stars have extra vehicles. And they don't come much better than Cartman's police bike.

Yep, just like in the cartoon, he takes to the streets as a cop with lights flashing and siren blazing. Thankfully, he won't pull you over in SP Rally, but he'll still get angry if he doesn't hit the chequered flag in pole position.



▲ Cartman's in his police gear, hoping that the locals will respect his authority. Fat chance!



▲ Cartman heads towards the Reservation. No, Eric, you won't find your dad inside...

## Manic multiplayer

Although we were only able to play one on one, the final version'll have lots of strange challenges for you and your mates.

One of the best options'll be a crazy game of American Football where you'll be able to score Touchdowns and Field Goals from the safety of your motor.

You'll have to wait a couple of months before we can pass on any more multiplayer info.



▲ Mephisto has made a clone of himself to go head to head on the bends.



▲ Ned's army jeep is just like the one he drove in Vietnam.

◀ Rivals Cartman and Kenny are scrambling for the finish line. Our money's on fat Eric.



▲ Here's an interesting one, Jesus against the Devil! Jesus' cloud is miles ahead...



▲ It's a school grudge race as Mr Mackey races Garrison.

## We think...

If you love **Mario Kart 64**, you're gonna go ga ga for this. The version we played was very early but, if all goes to plan, this'll be one of the '64's best racers.



Big Game

✔ First ever playtest ✔ Killer bugs ✔ Awesome weapons

# Arm



# Armorines

## Project SWARM

For the fiercest shoot 'em up on yer N64, look no further than this lil' ripper. Armorines is gonna blow you away.

### Game Info

By: **Acclaim**  
Type: **3D Shoot 'em up**  
Release: **December 1999**

### The bugs are coming

**M**ove over Turok 2, 'cos a new sharp shooter's about to take you on the biggest blast you've ever clapped eyes on.

Mutant alien bugs have landed on Earth and

are swarming over the planet. Your mission's simple, just pack their hideous butts back to the galaxy where they came from. Trust us, Armorines is looking every bit an N64 classic.



▲ There are loadsa allen scum you've gotta kill.



▲ Send 'em packing with yer awesome weapons.



## The clock's ticking

On the other side of the universe an alien race is on the verge of total extinction.

A group of the critters has travelled across the stars and landed on Earth.

With the rest of the man eaters about to touch down, you've only got 128 hours to save the world.



▲ Your first mission will see you getting dropped into snowy Siberia.



▲ You'll need to hunt through the base to the alien force's underground lair.



▲ The bugs are taking over the planet and chomping on any humans that get in their way.

## Meet the team

There are two heroes you can choose to control in *Armories*.

Each one has their own weapons and abilities to wipe out the meemies, but you won't be able to complete the whole game using just one of the soldiers.

Let's get down to HQ and meet 'em...

### Tony Lewis



**Rank**  
Private  
**Height**  
1.82m

**Weight**  
230 lbs  
**Best weapon**  
Rocket launcher

### Myra Lane



**Rank**  
Private  
**Height**  
1.64m

**Weight**  
138 lbs  
**Best weapon**  
Grenade launcher

## Fight it out

Fans of *Turok 2* will be pleased to know that controlling Lane and Lewis is exactly the same in *Armories*.

But for those of ya who prefer playing as 007 for yer blazin' kicks, there's the option to use Goldeneye controls, too.



**1 Button**  
If you're out of ammo and wanna change yer weapon, hit this.



**3D Stick**  
Get your perfect shot by aiming yer gun sight at any enemies.



**2 Button**  
Brings up your shield when you're under heavy attack.



**4 Button**  
Back out of a tight spot when aliens are giving you major grief.



**5 button**  
If you haven't a clue where you are, this'll bring up the map.



**6 Button**  
Sidestep quickly to the right to avoid baddie's attacks.



**7 Button**  
Should you spot a ledge or wanna jump over lava, slam this.



**8 Button**  
If nasties are up ahead, get your butt in gear and chase 'em.



**9 Button**  
Strafe to the left and dodge any enemy fire comin' atcha.

## Alien blasters

There are some awesome bug killing weapons to pick up and wield in *Armories*.

As well as the team's mega powerful guns there are loadsa alien weapons to find, too.



▲ Call yer mum, there's a spider in the bath...



### Galahad

Your main blaster is great for taking out the weaker aliens. Hold down the trigger to pummel 'em with lead.



### Lightbringer

This shotgun will send their innards spewing out all over the place. Quick firing rounds are great if you're surrounded.



### Saracen

If bugs are hiding round a corner let 'em have it with your grenade launcher. Just watch 'em bounce off the walls.



### Scorpion

Choose this nasty looking weapon and it will jab and twist into any insects that dare to come close.



## The bad guys

Get ready to hide behind your bed 'cos the bugs in **Armorines** are some of the scariest critters you'll ever see on the N64.

There are five different kindsa insects to blast to pieces in the game, from **Fodders** to **Queens**. And they've all got one thing on their minds, ripping humans to shreds and eating 'em for breakfast.

Have a gander at this lot...

### Fodders



The weakest of them all. There are loads to kill, but a couple of shots will wipe them out.

### Soldiers



As soon as these vermin see you, keep yer gun loaded, 'cos they'll be on ya as quick as a flash.

### Guards



Keep yer wits about you when these come crawling out of their hideout. They're tough, but their weight makes 'em slow.

### Brains



These sickos create extra Fodders. So you gotta wipe 'em out first or they'll continue to send more of the pesky insects.

### Queens



The toughest of the lot. These huge monsters will make your skin crawl. They take ages to kill, and their bite attack's nasty.

## Time to save the world

If you want some serious blasting then **Armorines** is just what you're looking for. The game's filled to the brim with **18 missions** over **five tough worlds**.

The action begins in the freezing conditions of **Siberia** where the aliens have taken over. You'll be dropped into the battlezone by plane and have to track down the pesky scum.

Later on, you'll get the chance to ride through their den and pop 'em off as you ride past. Cool!

► Lock and load. The insects could jump out at any second.



▲ Keep yer gun locked 'n' loaded for those critters as you search the base.



▲ The bugs will jump out of every corner so keep firing.



▲ Better clobber that beastie before it swipes you with its sharp claws.



### Laser

Strap this on your shoulder and hear 'em scream when a powerful blue laser bolt hits home. Sorted!



### Merlin

The aliens won't know what's hit 'em with this rocket launcher. Great against the tougher bad bugs.



### Alien Weapon

Like the Scorpion, this is only decent when the enemy's right in front of ya. It reaches out and rips off their limbs. Yuck.



### Shaft of Ra

This ancient killing machine blasts out power from the ball at the front and zaps anything in its path.

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## Enter the volcano

The next level in your mission to save the world takes place inside a volcano.

Even though you're equipped with a brand new battle suit, you'll need to steer clear of the white hot lava, 'cos

you'll die if you take a dip in it.

Keep an eye on the holes in the cliffs, too, 'cos the aliens love to swarm out and surprise you. And the ledges are treacherous, so watch out.



▲ That lava will toast you if you fall in.



▲ Wipe out the other aliens as you make your way across the level.



▲ The Fodders are gonna eat some lead. Watch your step though 'cos that ledge is narrow.

## Down in the desert

Now the action's really gonna hot up! You'll be dropped into the Egyptian desert where the bugs have started going on the rampage.

You'll have to duck 'n' dive through a deserted

town, taking out the rotten beasts as they pour out of their hidden caves. You'll also have to work your way through a pyramid and shoot your way past the bugs down the dim corridors.



▲ The pyramid's guarded by these evil critters. Take them out to get inside.



▲ Go on, give 'em a blasting with the Shaft of Ra. Eat it, evil alien scum!



▲ The Egyptian level is jam packed with baddies. Wipe 'em out quick.

## The Hive

This is the heart of the alien base and where you're gonna face your toughest test.

The scumbags are round every corner, so keep your cool against the vicious creatures or you'll be cut down to size. And make sure you keep 'em peeled for the alien eggs as you stalk round the Hive.

The beasties are getting ready to hatch, so one quick round from yer gun and there'll be nothing left.



◀ Shoot open the eggs to stop more beasties hatching open.

▶ Wait 'til you've got his eyes in your sights and slam the trigger. Kick its insect ass!



◀ Look at that thing! Get rid of it before it does you any damage. Blast it!



## Bug fight

The aliens in *Armorines* are some of the scariest we've seen, but wait 'til ya get blasting.

If two of 'em are charging atcha just turn your gun on one of them.

It'll think its been hit by the other, so you can sit back and laugh yer head off as they scrap it out.

If you manage to shoot a Queen on the later levels, check out the Soldiers, as they run all over the place, not knowing what to do.



▲ Hey, that ugly bug doesn't look too happy to see ya. Make yourself scarce.



▲ Leg it outside and when you shoot at the two bugs, they'll turn on each other.



▲ The critter on the right's raised his sharp claws. He ain't happy.



▲ Ouch! That's gonna hurt him big time. Now there's just one more left.

## We think...

If you want another mind blowing shoot 'em up, *Armorines* is gonna be one to watch. With terrifying baddies and action packed levels, this is looking like a beauty.

TAMARA WANTS HIM TO MEET  
HER PARENTS. All Keith wants is  
a spanking gorgeous Pot Noodle



**Pot**  
Noodle  
CHICKEN & MUSHROOM

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✔ All new games out now in UK ✔ More shots than any other mag

# New Game Reviews

✔ We promise every game has been tested right through by our expert Nintendo players. We tell you what we really think and won't score a game high we wouldn't want to play ourselves...

## How they score

- 0-44 Real rubbish
- 45-64 Still not worth playing
- 65-79 Nothing too special
- 80-89 Pretty good, but not exactly great
- 90-100 Amazing game you must play!

### Awesome

Our Awesome award is only given to games we love and think you really must play. It's only ever given to games that score over 90%.



## NINTENDO 64

**Shadow Man p20**  
Scare yourself to death in the most frightening adventure game you'll ever play. It'll give you nightmares.

**Command & Conquer p26**  
Battle your way to the enemy's hideout in this fab war sim. Build up your forces and take over the world.

**Re-Volt p30**  
Mad racing action with your ickle radio controlled car in a big, bad world.

# Shadow Man



For the scariest game on your N64  
look no further than Shadow Man.  
It'll turn your blood cold...

## Game Info



Price: **£49.99**  
Release: **3 September**



**WE SAID** "Shadow Man is gonna be big. The graphics are incredible and the action's breathtaking"

## Don't get scared now

If you want a game with a great mix of gory graphics, bosses to make you wet your undies and an adventure to keep you up all night, Shadow Man's it.

You travel across creepy worlds from Liveside

to Deadside, to stop Jack the Ripper and Legion before they create the Asylum, a terrifying place that'll house the world's sickest psycho killers.

Packed with red hot weapons and voodoo magic, it's gonna chill you to the bone...



▲ Use yer brain and blasting skills to stop Legion in this mind blowing adventure game.



▲ The monsters in Shadow Man will make you wet yourself. They're the creepiest we've seen on the '64 yet.



## Your adventure starts here

**T**he storyline in *Shadow Man* is so complex, it'll twist your brain inside out.

You play Mike LeRoï, a Chicago cabbie whose family was killed by an evil gang. To get protection from the nasties, Mama Nettie, a black magic sorcerer, created the Mask of Shadows and placed it in his chest. *Shadow Man* was born.

Now using the mask's power you've gotta defeat Legion's forces.



▲ Nettie's seen a nightmare vision telling her the world's about to end.

2



The five are here - the Servants of the Apocalypse.

◀ Your job is to use the power of the Mask of Shadows and reach Legion's lair. ▼ You heard the woman! Get up off your lazy ass and go kick some butt. Legion ain't gonna wait all day, ya know!

3



What you got to do, *Shadow Man*, is to go Deadside and recover the Dark Souls.

**SOUNDS** The speech is some of the best we've heard. The haunting music and the frightening effects will make your hair stand on end.

## Changing Characters

During the game you play as Mike LeRoï or *Shadow Man*.

You'll control Mike in Liveside and *Shadow Man* at night, or when you switch over to the creepy world of Deadside.

If you get killed in Liveside,

you'll be transported to Deadside where your adventure will continue.

Pop yer clogs in Deadside though and it's back to the start of that stage to try your luck again. The Man ain't invincible.

1



▲ The game begins with you in Mike LeRoï's shoes.

2



▲ Later on, though, you'll be in Deadside, facing ghoul and beasts.

3



▲ There are loads of monsters to kill. Nice shootin', Shadow.

## The main players

These are the main players you'll find in *Shadow Man*.

There are also other characters you'll find in the game, but they're not as important as the ones listed here. You'll find them in the game, but they're not as important as the ones listed here.



### Mama Nettie

**Goodie or baddie?**  
Nettie's on your side.

**Who is she?**

Mama Nettie created the Mask of Shadows and gives you advice and items like your brother Luke's Teddy.



### Legion

**Goodie or baddie?**  
This fella's really nasty.

**Who is he?**

The Lord of Darkness, he's desperate to build Asylum to house five of the worst killers. And take over the world.

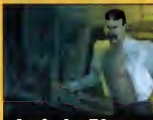


### Jaunty

**Goodie or baddie?**  
Jaunty's a good guy.

**Who is he?**

An Irish snake and Nettie's assistant in Deadside. He'll help you out with loads of vital advice as you progress.



### Jack the Ripper

**Goodie or baddie?**  
Don't go near this evil beast.

**Who is he?**

A sick killer who's teamed up with Legion in building the sinister Asylum. A real nasty piece of work.

## First tip

Make sure you've always got plenty of ammo on you.

Shoot the barrels and crates that're scattered around to pick up extra bullets. The baddies take a good few hits to go down.



## Shadow meters

As you battle it out on your way to Asylum, keep an eye on the meters in the corner of the screen.

They change when you switch from Mike to Shadow Man. Let's take a closer look...

### Mike's Shadow meter

**1 Life force** Your health level. It's made up of ten pieces. It only goes up to five, but find the altars to top it up to the max.  
**2 Air level** Plunge into the water and the blue centre of the meter'll start falling. Don't stay under for too long.



### Shadow Man's meter

**1 Health bar** Your Shadow level. Collect Dark Souls and you can increase it to a max of ten.  
**2 Shadow Power** This shows the power of your Mask of Shadows and the Shadowgun.  
**3 Voodoo** Collect skulls and you'll be able to use any voodoo weapons you come across.



**LOOKS** The atmospheric levels are amazing to look at and creeping round will scare you to death. The bosses'll have your heart pounding.

## Get yer shootin' boots on

Grab your guns and get blasting, 'cos you can carry two guns at once in Shadow Man for some serious, gun toting action.

On the items screen, press **B** to put a weapon in your right hand and **R** to stick one in your left. Now you can use double firepower to blast 'em.



▲ The gun's good, but is it enough?



▲ Stick a shotgun in your other paw...



▲ ... and you'll get rid of any undead chumps no probs. Urgh, what a mess.

## Scare ya to death

There have been some spine chilling games on the N64.

But Shadow Man without doubt the most frightening title we've ever

laid eyes on. With its dark levels and haunting music, this game isn't for scaredy cats.

Pour your eyes over this lot...

### Shadow Man



**Scariest level**

New York Mansion

**Most frightening bit**

Meeting the nail gun killer in the main room. Gulp!

### Turok 2



**Scariest level**

The Mother battle

**Most frightening bit**

When she first crawls down from the ceiling. She's one ugly mutha.

### Legend of Zelda



**Scariest level**

Shadow Temple

**Most frightening bit**

Waiting for the monsters lurking in the ceiling to nab ya.

### Superman



**Scariest level**

All of them

**Most frightening bit**

When you realise you wasted £45 on this pile of plop.

## Use your power

Along the way to the Asylum, you'll come across blocked gateways.

To get through you need to pick up the shadow power by shooting Gavis.

As long as Shadow Man's got the same amount of power that's on the door, he'll be able to bust it open.

All you've gotta do is press **Y** in front of it and you'll be able to walk through.

▶ Shoot open the Gavi with your gun and you'll be able to increase your shadow power.



▶ Press **Y** in front of the door and the Man will use his mystical powers to break it open. Now you can continue.



◀ As you move round you'll find these blocked doorways. You've gotta work out how to use 'em to get further.

## Black magic

Not only can you blast away with a range of shotguns, there are more powerful voodoo weapons that Shadow Man can let rip with, too.

To use 'em you need to collect voodoo skulls, but be careful 'cos they use up his black magic power.

Check out some of the best you'll find along the way...



### Asson

The ancient rattle of the voodoo sorcerer. It fires burning skulls to fry any Deadside zombies.



### Baton

You can use this razor sharp spear to stab and slice any enemies foolish enough to get in your way.



### Flambeau

Not only can you use this as a torch, it'll bum down barriers in Deadside as well.



### Marteau

Hit this stick on the ground and you'll send shockwaves thru the earth, killing any nasties in its path.

**GAME LENGTH** Shadow Man is packed with challenge and getting all the way to the Asylum is gonna take you ages. It's blinkin' huge!

## Welcome to the Asylum

As you get closer to Legion and his cronies you'll have to battle your way through the dark fortress known as Asylum.

Not only will you have to fight your way through a

maze of corridors, but you'll need to jump over flaming pits of fire.

Watch your step though, 'cos vicious beasts are out to getcha. So keep your guns locked 'n' loaded.



▲ That's the dark and dangerous Asylum up there. Are you ready to walk its blood dripping halls?



▲ Time your leap over the fiery pits or you'll be burnt to a crisp if you miss the ledge. Jump, Shadow, jump!



▲ Watch the flames as they can do some serious damage. You won't be any use if you're crispy fried.



▲ This scary freak wants to leave your blood on the walls. Use yer blaster to send him straight back to hell.

## Read all about it

Although Shadow Man might not be familiar to some of you, comic book fans will have heard of him already.

Like Turok, Shadow Man has starred in his own series of top stories. Not only that, but he's also teamed up with the Dinosaur Hunter in a brand new book. Keep yer eyes peeled, 'cos it's awesome.

**Nintendo**  
official magazine

**GAME SCORE**

Shadow Man is a creepy adventure that should not be missed. It's a bit scary for younger gamers, but it's packed with action and terrifying bosses. A must have.

**93%**

**AWESOME**



# REVOLT™



REVOLT  
OUT OF  
CONTROL  
FROM AUG. 1999



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## Game Info



Price: **£44.99**  
Release: **Out Now**



# Command

**Lock 'n' load for the first war game on yer N64. C & C's gonna blow your mind...**

**WE SAID** "Command & Conquer's one player game will be brill, just what Nintendo 64 strategy fans want."



▲ If you want some serious gun toting mayhem, then Command & Conquer's the mental war game you've been waiting for.  
◀ Plan your strategy and ambush the enemy in this top war sim. You will be victorious!

## Let's play war

**T**he wait for a strategy game's finally over. Time to let 'em have it with Command & Conquer.

Your mission is to take control of an elite army of troops and battle it out for control of the world.

Build up your units and use all your skills to go behind enemy lines and destroy the enemy before they come and getcha.

Let's get down to the battlefield and sort out the mice from the men...



▲ Be careful as you march into the village. Enemy troops could be lurking anywhere.  
◀ The ear cracking explosions will have the enemy running for cover. You'll be shell shocked by C & C.

**LOOKS** Although the characters and vehicles are small, don't think that's gonna spoil your fun. The 3D levels are really smart and the explosions and gunfights are cool.

## Join the army

At the start, there are two forces you can choose to lead, the Global Defence Initiative (the good guys) and the Brotherhood of Nod (the bad guys).



### The GDI

**Who are they?**  
The finest troops on the planet. You won't find any better.

**What's good about 'em**

The soldiers are the best shots and they use ace weapons.

**What's bad about 'em**

The units cost more 'cos they're the biz.



### Brotherhood of Nod

**Who are they?**  
A band of terrorists that want to take over the world.

**What's good about 'em**

Extra troops don't cost much, so you can fight in larger numbers.

**What's bad about 'em**

Soldiers are cheap, but get killed easily.

## Harvest time

As well as blasting the enemies into next week, your aim in Command & Conquer is to collect as much as you can of a crop called Tiberium.

The Tiberium creates crystals that contain precious metals. These can be mined and sold for tons o' cash, so the more you find, the better army you'll get. So if you're gonna build yer army for victory, you'd best get collecting.



▲ To get your hands on Tiberium, you'll need to take control of the Harvester.



▲ There's the enemy base ahead. Use your best forces to take over the factory, quick.



▲ Move the Harvester to collect all the crops that you can see lying around...



▲ ... and once it's full, take it back to the factory for loadsa money. Mission accomplished.

# & Conquer



## Listen to your orders

Before you go into battle you'll be given all the mission plans from the big cheeses.

They'll tell you all you need to

know about the level ahead before you get dropped into the battlezone. So you've gotta listen up to what they've gotta say.



▲ The General's the leader of the GDI. Listen up, soldier. This is important.



▲ Take note of your mission and blitz those bazooka wielding soldiers.



▲ Seth will give the orders for the Nod's missions. Hmm, nice 'ache, mate.



▲ The terrorists will stop at nothing to wipe out everything in their path.

**SOUNDS** The speech is fantastic and really gives this game an edge. Turn up your telly for the screams and explosions, too. They're class!

## Kill 'em dead

To stick a bullet between the enemy's eyes, you need to get your soldiers into a decent position first.

When the other side starts attacking, put the cursor over the enemy scum and pump them with ammo when it turns red.

Don't forget to keep an eye on the health of your troops, too. If their energy bar turns red then get 'em out, 'cos they'll bite the big one.



▲ Here's how you get your forces to scrap. Move the square onto the enemy.



▲ When it's positioned correctly over yer foe, it turns red...



▲ ... and now you can start blasting away with your weapons.



▲ Keep an eye on your energy, too. Get yer weak soldiers back to base, pronto.

## First tip

Keep your troops clear of the Tiberium fields. If they walk over it they can lose energy and die quickly.

▲ Use your car for a swift surprise attack. You can steam right into the village and kill any bad guys

## On the battlefield

Now you're ready to get stuck in. The idea of the game is simple.

You've gotta move your army across the level and wipe out the enemy forces before they get a chance to attack.

Use the white arrow to get control of your troops. Drag a box round the soldiers you want and move the cursor to where you want to send 'em. When the box turns green, press **A** and they'll be on their way.



▲ Use the white arrow to select your team. Make a box round the soldiers...



▲ ... and move the green box to where you want 'em to go.



▲ Now your men are ready to make a move. Platoon, quick MARCH!



▲ Finish the level and you'll be able to see your men smash their way in.

## The right men

In the earlier levels you'll fight with Minigunners, but later on you'll need meaner fighters like the Global Defence Initiative's grenade launching experts or the Nod's Flame Throwers.

On some missions you'll also need engineers to help you out. These dudes aren't armed, but you'll need them to take over an enemy base once you're inside.



▲ The Minigunners are the weakest of the lot, but they're cheap to replace if any get killed.

▲ Be careful with your engineers. You'll need them to take over the enemy HQ.



▲ These dudits are great if you wanna lob grenades over walls or into a pack of soldiers

## What do you think?

Is Command & Conquer a cracking strategy blast or is it the pits?

Smash your way through to Club Mario on page 70 and let us know what you think. There are top prizes up for grabs for cool letters.

**GAME LENGTH** C&C's easy to get into, but hard to master. Finishing it with both armies will keep you busy, but there's no multiplayer option.

## Special operations

As well as the main game, you can take part in secret missions and go behind enemy lines.

Not only will you have to go it alone and take enemy bases, but in other special tasks you'll need to rescue POWs, or get your hands on nuclear weapon parts before the other side attacks.

Make sure you've mastered the main game, 'cos these missions are really tough.

▶ The commando's got a great shot. Duck and dodge your way to their base and nab it.



▲ Use your troops to protect your commando if you wanna finish.  
◀ The rock hard tanks can bust their way through enemy lines.

## Create your hideout

In order to build a base, you'll start off with a Mobile Construction Yard. To open it up, just move it into space.

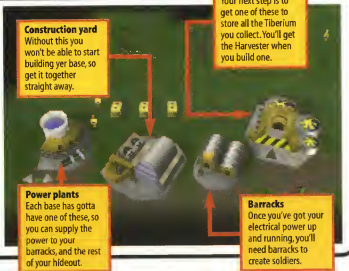
Now you can construct the buildings that you can use as a base to help you defeat the enemy. Let's take a look at a few of the bits and bobs you'll get...

**Construction yard**  
Without this you won't be able to start building yer base, so get it together straight away.

**Power plants**  
Each base has gotta have one of these, so you can supply the power to your barracks, and the rest of your hideout.

**Tiberium refinery**  
Your next step is to get one of these to store all the Tiberium you collect. You'll get the Harvester when you build one.

**Barracks**  
Once you've got your electrical power up and running, you'll need barracks to create soldiers.



## Reach the enemy

To hunt down the bad guys you've gotta go and look for them. By marching your team into the dark areas you'll open up the level. Keep your finger on the trigger, too, as the

enemies love to ambush you outta nowhere. The terrain will also effect your strategy. Your forces can't go over cliffs or cross rivers, so you'll have to find other ways to get round.



▲ Time to hunt for the bad guys. Leave yer base on the prowl.

▲ Each level will only open as you move round. Keep 'em peeled...

▲ ... as the enemy scum are ready to jump out and getcha.

▶ Watch out for an ambush in the woods. You don't wanna lose your crack troops because you were caught napping.



▶ You can use your armoured vehicles for cover.



**Nintendo**  
OFFICIAL MAGAZINE  
**GAME SCORE**

If you've been waiting for a top strategy game then **Command & Conquer's** the blast for you. The tension will have you on the edge of your seat and wiping out the enemy forces is a top laugh. It's a shame there's no multiplayer option.

**86%**



Collect all six.

GAME BOY COLOR

Different.

# Re-Volt

## Game Info



Price: **£44.99**  
Release: **3 September**



**Mad, mini machines are tearing up yer '64. Get on the grid as Re-Volt hits full throttle.**

**WE SAID** "Re-Volt looks like it's gonna be a top burn up. If you're after another mad racer, this will be the one to watch."

▼ It's a fight to the front. Put your foot down and get round the first bend.



**LOOKS** Good variety of levels and backgrounds, but nothing too spectacular. The cars are smart.

## Take your pick

There are loadsa cool gameplay modes which'll keep ya coming back for more. And unlike most racers, there are bonuses added to all the gameplay options, so it's worth checking out the lot.



### Single race

Choose from any of the unlocked courses and go for the chequered flag in a one off race. Finish first and bonus vehicles could be yours.



### Championship

Compete in a series of races and pick up points depending on your position. Win and you progress. Come second and you'll get a faster car for next time.

## Turn 'n' burn

Remote controlled cars are taking over the streets. Choose from 28 highly charged vehicles and burn rubber across 14 tracks in seven wild 'n' wacky, real life worlds.

Everything's huge in the crazy life of a remote controlled car, and one small bump can send you spinning outta the race.

The game is packed with loadsa gameplay options and a brilliant multiplayer mode. Let's get behind the wheel and take a look...



▲ Push your driving skills to the max in your nippy radio controlled motor. Burn it across the toy shop floor.  
◀ Slam 'em with some awesome power ups, and knock 'em right outta the race.



### Time trial

Clock up the fastest time possible and try to beat it again and again. A ghost rider for the fastest time also appears, so you know if you're on track.



### Stunt

A stunt arena which awards you with goodies for collecting stars. You won't get everything first time, so collect what you can and return with a better motor.

**SOUNDS** Cool, funky tunes'll have you foot tapping while you drive. Some of the explosions are weak, but it ain't bad.

## Collect those bonuses

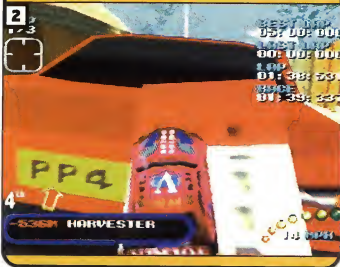
As you wheel spin round each track, keep a look out for the yellow stars that are hidden along the way.

If you manage to pick up enough you'll be able to win bonuses, from extra mean machines, to some ace new tracks. So get racin'.

Be warned though, as some stars are in hard to reach places. So don't waste time trying to get 'em. Wait 'til you've souped up your car and then give it a go.



- ▲ There's a star on top of the car. Put your foot down on the approach to the ramp.
- ▼ If your driving line's okay then you'll fly off the ramp and nab the star. All that's left to do is finish the race, to get some ace bonuses.



## Get a boost

Dotted throughout each course are loadsa power ups which can help you get back in the race, or prevent others catching yer tail.

Make sure you keep your eyes peeled for the yellow lightning bolts that're on each track. All you've gotta do to grab a power up is to drive through one. Wait for the window to reveal your weapon and the moment it stops you'll be able to go to work on your enemies.

There are loads of 'em on offer, so let's have a butchers at some of the best weapons in the business...



### Ball bearing

A huge metal ball fires outta the back of yer motor. It'll take out your rivals easily.



### Clone pick up

Identical to the fake power up in Mario Kart 64. Drop it on the track and watch it explode.



### Electro pulse

Electricity stretches to the car in front. If the connection's made, your rival's power's cut.



### Bomb

Get this and your aerial changes to a burning fuse. Touch an opponent to pass it on.



### Water balloons

Water great laugh you'll have! Fire a balloon at the floor it'll cause all sorts of problems.

## Choose your view

Whether you want an edge of yer seat racer, or wanna view all the action from a safe distance, Re-Volt's got it all.

There are three camera angles to choose from, so there'll be one here for you. Let's take a closer look...

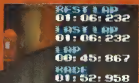
### ▼ Behind car (far)

For beginners. You'll see every motor as they hurtle past, giving you time to block 'em off.



### ▲ In car view

You feel every bump and scrape as you hurtle round the twisting track. One for experts.



### ▲ Behind car (near)

This is a great view. Not only does the speed of your car feel top notch as you go flat out, but you'll see the bends in plenty of time.

**GAME LENGTH** Very complicated handling, but you'll be rewarded if you take time to master the controls. Multiplayer is a laugh, but it could've done with a four player option and a Battle mode.

## Wheel to wheel action

If you wanna give your mate a right good pasting and show them who's king of the track, you'll love the frantic multiplayer option in Re-Volt.

Not only can you choose your fave track to pelt around, but every motor can be taken for a spin too. There are even two computer controlled drivers to beat as well, for some manic multiplayer racing.

► And they're off! The motors are spinning away from the starting line. Better burn some rubber and get a shifty on, 'cos they're leaving you for dust...



▲ It's neck 'n' neck as they scoot round the first bend. Any closer and they'll be off to casualty.

▲ Use the wicked ramps and kerb edges to overtake the other racers, or cut corners in style.

▲ After you've accelerated through the tunnel, shift into top gear to get over the gravel.



▲ You can fly over some cool jumps. Watch your landing though, or your race'll be over.  
◀ Get your motor revvin' on the starting grid for a flying start down the first straight.

**ONE PLAYER** ► The cars have got complicated handling and it will take time to master. Get the hang of it, and you'll be flying.



▲ You can race across the toy shop in some beaut lil' machines. Steer clear of the train's giant wheels though, or you'll be squashed as it trundles across the track.

**MULTIPLAYER** ► Racing your mate is good fun, but Re-Volt definitely could've done with a four player option, for the ultimate laugh.

## Lack of racers

It's a shame that each race is only contested by four racers.

But they'll still be action packed and full of racing drama. Also, if you're a novice, the other cars'll slow up to make the race more fair.



▲ You make a terrible start.



▲ He's bitten the dust. Go for it!



▲ Slam the pedal through the floor.



▲ You're miles in front, victory is yours!

## Design yer own track

You've completed each track, now you can create your own demon circuits.

Yes speed freaks, Re-Volt includes a Track Editor which allows you to design your own courses.

There are over 50 pieces available and the grid is very big, so you can make each race as tough or as easy as you want.

▼ Whether you want loadsa straights or some ace twists 'n' turns, use the grid to create a track.



▲ Once done you can race it for real. Go on, take him on the inside.

# Nintendo

OFFICIAL MAGAZINE

## GAME SCORE

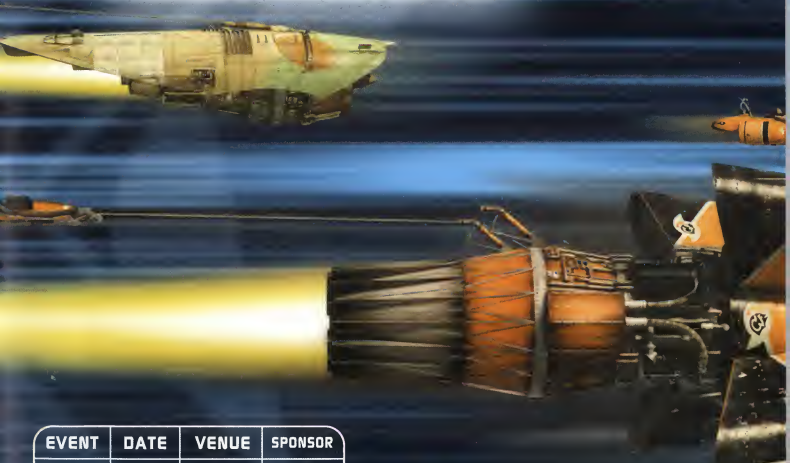
Re-Volt is a strange racer. The realistic controls make steering very difficult. It's far too easy to spin out, and you can go from first to last with one slip. It ain't a bad racing game, just a bit too frustrating.

# 82%



# STAR WARS — EPISODE I — RACER™

600MPH...  
EXPERIENCE IT

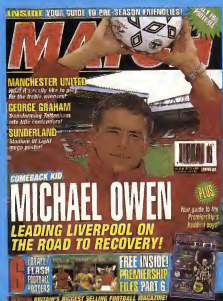


EVENT	DATE	VENUE	SPONSOR
Podracing	04:06:99	Planet Tatooine	Jabba the Hutt
TECHNICAL DATA	Speed:	600mph+	
	Opponents:	21+	
	Worlds:	8	
	Levels:	21	
	Thrills:	Limitless	



**NINTENDO<sup>64</sup>**  
FEEL EVERYTHING

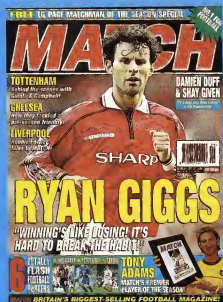
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# Game Boy **COLOR**

✔ We promise that every game has been tested right through by our Nintendo experts. We tell you what we really think, and won't score a game high that we wouldn't want to play ourselves.

## GAME BOY **COLOR**

Super Mario Bros Deluxe p38

Mario bursts back on the Boy

Bust A Move 4 p39

Go popping mad in this puzzler

All Star Baseball 2000 p38

Grab yer bat for this slug fest

The River King p39

Cast off with this fishing sim

Maya the Bee p39

Buzzin' insect puzzle game

Asterix & Obelix p39

Roman bashin' platformer

720° p39

Skateboarding coin op classic

Dropzone p39

Coel blast from the past



From the big screen to the small, with ace Game Boy versions of N64 classics



► Play Nintendo anywhere, with cool N64 titles on yer ickle gaming buddy.



# Mini magic

Forget sitting in front of your telly. Check out these beauties and play on the go...

## Portable power

You can leave yer N64 on the shelf, and still play classic games on the go, with these ace crossover titles.

### Super Mario Bros Deluxe

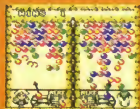
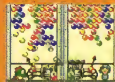
Collect mushrooms and wipe out Bowser's nasty gang. Wanna know more? Turn the page for the full review...



▲ The porky plumber's back!  
◀ SM looks totally amazing!

### Bust A Move 4

You'll be seeing this in your sleep as you join up coloured bubbles in this addictive puzzler.



▲ Bust bubbles Vs a mate.  
▶ Pop 'em all and you win!

### All Star Baseball 2000

Baseball's about to get the Game Boy Color treatment. Flick the page for all the info.



▲ Make a dash for the plate.  
▶ Smash it all over the place.

# Out now in COLOR

Wanna know what new games are out for your lil' beauty? Check out the lowdown on these Game Boy corkers...

## Super Mario Bros Deluxe

By Nintendo Price £24.99 Game Link

**What it's about** Go baddie bashing against Bowser's gang. The great Italian plumber bounces back in the GB Color version of the NES classic.

**How it plays** You won't wanna put it down 'til Bowser's bitten the dust. Collecting all



**What you do** Run, jump and kill Goombas 'n' Koopa Troopas on your way to rescuing Princess from Bowser's evil clutches. Find warp zones and hidden rooms, too, across the eight wacky worlds.

the red coins is a challenge for any platforming lover. **We think** The Italian dude's proved he's still top of the heap. A must have for all Game Boy Color owners. **GAME SCORE** 93%

## All Star Baseball 2000

By Acclaim Price £24.99 Game Link

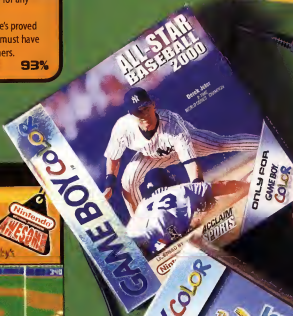
**What it's about** Grab your glove 'n' bat. Hit yer home runs all the way to the World Series. In this absolute beaut of a baseball sim.

**How it plays** With a mountain of different games and fab graphics, it's brill. The Home Run Derby's



**What you do** Crack the ball into the stands in an exhibition match or season game. Make it round the diamond for the most runs to win. Learn different shots 'n' pitches, too, and smash the record in the Home Run Derby.

a real hoot, and mastering the different shots will keep you on your toes. **We think** This is the baseball game you want. You'll be slugging the ball 'til your arms ache. Get it now. **GAME SCORE** 91%





### Maya the Bee

Price £24.99 Game Link ✗

**What it's about** Solve the puzzles to free Maya's buddies.

**What you do** With Flip 'n' Willie, use your skills to reach your mates. Collect flowers, jugs and bee hives.



**We think** The mix of platform and puzzling will give you a quick buzz, but not for long.  
**GAME SCORE** 75%

### Dropzone

Price £24.99 Game Link ✗

**What it's about** Blast away in this shoot 'em up classic.

**What you do** Get trigger happy in this space age shooter. Rescue humans and shoot down aliens.



**We think** If you're a blasting nut then you'll go mad for this. One frantic shooter that really rocks.  
**GAME SCORE** 88%

### Asterix & Obelix

Price £19.99 Game Link ✗

**What it's about** More platforming fun with Asterix and Obelix.

**What you do** Run, punch and climb across 18 levels from snowy peaks to the Olympic Games.



**We think** The toony levels are packed with colour, but the action can get really frustrating.  
**GAME SCORE** 79%

### Bust A Move 4

By Acclaim Price £24.99 Game Link ✗

**What it's about** Go bubble bustin' bananas to bring light back to planet BubbleLuna in this cute puzzle game. Turn yer brain to porridge.

**How it plays** It's so simple to play that you'll keep picking this up 'til your brain bursts. If you



**What you do** Launch different coloured bubbles from your groovy gun. Connect three or more of the same colour and they'll all pop off your screen. But if your side gets full up with bubbles, it's game over.

love puzzlers you'll be well impressed. Check out expert mode for a challenge.  
**We think** BAM 4's gaming heaven. You'll be addicted as soon as you slam this in. Get your hands on it now.  
**GAME SCORE** 91%

### 720°

Price £24.99 Game Link ✗

**What it's about** Use your wheels to catch some air in this classic game.

**What you do** Hit the stunt parks for a real adrenaline rush. Improve your board to do bigger 'n' better jumps.



**We think** Controlling your board's tricky at first and mastering the different parks is a challenge.  
**GAME SCORE** 81%

### The River King

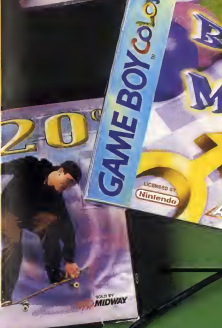
Price £24.99 Game Link ✗

**What it's about** Catching tiddlers on the way to the Mysterious Fish.

**What you do** Buy rods and bait in your bid to find the mystical creature. Grow your own fish in a tank.



**We think** Tough to get the hang of. Fishing fans will be amused for a bit, but there's not a lot to come back to.  
**GAME SCORE** 65%







WE PROMISE THAT EVERY GAME IS...

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# Total Test



☑ Every Nintendo game tested, plus all the extra gear

☑ Changed and updated every month

**Yoshi's your guide through Total Test. Look out for his hints**

## All new gear

All the new Nintendo stuff first  
Control pads p47  
Memory Paks p46  
Rumble Paks p43  
Steering wheels p44

## Famous Five p44

Bags o' bolts. The N64's fave five robots

## N64 Magic p48

Battling Bis Maru  
Elegant in Mystical  
Ninja 2

## Premier Manager p46

Quake II p46  
Superman p47  
WWF Attitude p48

## Hard As Nails p42

The '64's toughest gaming challenges

## New games

Lode Runner p44

## Rental Chart p48

Sales Chart p47

We tell it like it is!

## How do they score?

- 0-44 Real rubbish
- 45-64 Still not worth playing
- 65-79 Nothing too special
- 80-89 Pretty good, but not great
- 90-100 Amazing game you must play!

### AWESOME

Our Awesome award is only given to games we love and think you really must play. It's only ever given to games that score over 90%.



### OUR TOTAL TEST SCORES

We change our scores for older games when new games come out that are better than 'em. It means this is the most up to date guide, and you'll always know what's best right now.

▲ Mankind's gonna rip you a new one! See what we think of WWF Attitude on p48.

◀ Quick flick! Brave enough for our spine tingling Shadow Man review? p20

Nintendo 41

## Hard as nails

Let's have a delve into some of the totally rock hard Nintendo challenges. You've gotta be an awesome gamer to get the hardest Jiggy in Banjo.

1



▲ Rusty Bucket Bay. First, bash button in funnel room to slow propellers.

2



▲ Now the tricky bit. Make yer way through the propeller room.

3



▲ The blades'li slice ya into the drink, so time yer jumps perfectly.

4



▲ Hit the second switch and you've got 45 seconds to get to yer Jiggy.

5



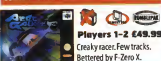
▲ You did it! The Jiggy's yours, and you are very, very good at games.

## AEROFIGHTERS ASSAULT 54%



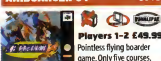
Players 1-2 £49.99  
Snoozeathon flight sim. Jets handle like ice cream vans.

## AERO GAUGE 41%



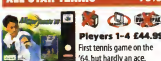
Players 1-2 £49.99  
Creaky racer. Few tracks. Bettered by F-Zero X.

## AIRBOARDER 64 57%



Players 1-2 £49.99  
Pointless flying boarder game. Only five courses.

## ALL STAR TENNIS 78%



Players 1-4 £44.99  
First tennis game on the 64, but hardly an ace.

## ALL STAR BASEBALL 99 90%



£39.99  
Players 1-4  
Exp Pak  
Memory Pak  
Rumble Pak

**What's it about** Take to the plate. Hit home runs. Pitch a curve ball. Strike out.  
**How it plays** Sets difficulty to rookie. Smack balls. Mix 'n' match your pitches.  
**What we think** Not just for baseball fans. Looks the business. Plays a dream.

## ALL STAR BASEBALL 2000 90%



£39.99  
Players 1-4  
Exp Pak  
Memory Pak  
Rumble Pak

**What's it about** Focusing yer mate with curve balls. Sliding into the plate. Home runs.  
**How it plays** Get batting sorted, you'll love it. Have yer mate swinging at thin air.  
**What we think** Eye poppingly good looking. Take it to the plate, you'll be hooked.

## BANJO KAZOOIE 96%



£49.99  
Players 1  
Exp Pak  
Memory Pak  
Rumble Pak

**What's it about** Play Banjo and Kazooie. Explore Grunt's Lair. Adventure.  
**How it plays** Single player heaven. Wander through huge levels. Bash baddies.  
**What we think** Loads to do. Takes ages to finish. Brilliant mini games. You'll love it.

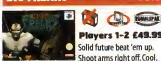
## BEETLE ADVENTURE RACING 67%



£44.99  
Players 1-4  
Exp Pak  
Memory Pak  
Rumble Pak

**What's it about** Big, bad, Volkswagen Beetle racing across loadsa slick tracks.  
**How it plays** Single player tracks are tops.  
**What we think** Came out of the blue, but what a top racing game. Buggin' brilliant.

## BIO FREAKS 78%



Players 1-2 £49.99  
Solid future beat 'em up. Shoot arms right off. Cool.

## BLAST CORPS 61%



Players 1 £29.99  
Smash buildings 'n' stuff. Hard to get into, but fun.

## BODY HARVEST 68%



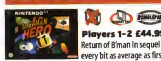
Players 1 £44.99  
Shooter. Puzzles. Squash big bugs. Good in parts.

## BOMBERMAN 64 68%



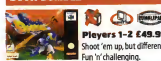
Players 1-4 £49.99  
Blow stuff up in 3D world. Not a patch on the original.

## BOMBERMAN HERO 66%



Players 1-2 £44.99  
Return of B-man in sequel every bit as average as first.

## BUCK BUMBLE 84%



Players 1-2 £49.99  
Shoot 'em up, but different. Fun 'n' challenging.

## BUST A MOVE 2 61%



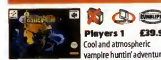
Players 1-2 £39.99  
Cute gaming fun. Bust bubbles against monsters.

## BUST A MOVE 3 85%



Players 1-4 £39.99  
Puzzler more addictive than Skittles. Sweeter, too.

## CASTLEVANIA 86%



Players 1 £39.99  
Cool and atmospheric vampire huntin' adventure.

## CHAMELEON TWIST 58%



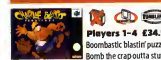
Players 1-4 £49.99  
Unchallenging platformer. Boring. Easy to finish.

## CHAMELEON TWIST 2 67%



Players 1 £39.99  
More platform hoppin', tongue lashin' pants.

## CHARLIE BLAST 76%



Players 1-4 £34.99  
Boombastic blastin' puzzler. Bomb the crap outta stuff.

## CHOPPER ATTACK 79%



Players 1 £49.99  
Blaster high on boots, low on lastability. Rent it.

## CLAYFIGHTER 63 1/3 25%



Players 1-2 £49.99  
Holds the title of worst N64 fighter by a long way.

## CRUIS'N USA 54%



Players 1-2 £29.99  
No challenge racer. Finish first go. Awful choices.

## CRUIS'N WORLD 63%



Players 1-4 £39.99  
Racer miles ahead of Cruis'n original. Ace courses.

## DIDDY KONG RACING 92%



£39.99  
Players 1-4  
Exp Pak  
Memory Pak  
Rumble Pak

**What's it about** Land, sea and air racing with Diddy and Nintendo favourites.  
**How it plays** Beats Mario Kart hands down in one player. Hours of top single fun.  
**What we think** Awesome. Easy to play. Other racers get better as you do.

## DOOM 64 78%



Players 1 £49.99  
Vicious blaster. Original corridor death dooler.

## DUAL HEROES 38%



Players 1-2 £44.99  
Power Rangers style beat 'em up. You'll win bestin'!

## DUKE NUKEM ZERO HOUR 92%



£49.99  
Players 1-4  
Exp Pak  
Memory Pak  
Rumble Pak

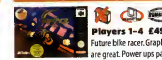
**What's it about** Time travelling, huge hardware toin', six gun twirlin' shoot 'em up.  
**How it plays** It ain't just shooting. Travel through time and save the universe.  
**What we think** Brilliant sequel to top original. A must have for blaster addicts.

## DUKE NUKEM 64 86%



Players 1-4 £49.99  
Original PC game, still has a lot of class. Cool multiply.

## EXTREME G 80%



Players 1-4 £49.99  
Future bile race. Graphics are great. Power ups pants.

## We've tested all these Rumble Paks

### Jolt Pak

● Joytech  
● £9.99  
Rumble power changes. A decent budget rumbler.

### Advanced Jolt Pak

● Joytech  
● £14.99  
It's a Jolt Pak with a memory cord handy built in.

### Shockwave

● Datel  
● £24.99  
Rumbles on its own and has bags of memory to boot.

### Rumble Pak

● Nintendo  
● £14.99  
Classic original rumbler from the Big N. It's brilliant and makes any game feel loads more explosive. Easily the best Pak out there.

### Vibra Pak

● Wild Things  
● £9.99  
See thru looks cool. Vibrates well. Memory too. Nice pak.

### Jolt Pak

● Blaze  
● £14.99  
Jolt Pak/memory cord. Glows in the dark. Also lights when it rumbles.

### Tremor Pak

● LMP  
● £12.99  
Good rumble response. Better than average.

### Tremor Pak

● Performance  
● £9.99  
Rumbles pretty good. Looks cool. Not too bad pak.

### G64 Tremor Pak + memory

● LMP  
● £17.99  
No batteries needed! Just slam it in yer controller and you're away! With memory.

### Rechargeable Jolt Pak

● Joytech  
● £14.99  
Great rumbler, rechargeable too, so you'll never run out of Duracells. Just don't forget to charge it up first, okay?

Best of the rest

### F1 WORLD GRAND PRIX II 90%

● £39.99  
● Players 1-2  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** More Formula 1 thrills as you thrash the 98 season in your cool motor.  
**How it plays** Smooth and exciting. Handles, looks and plays better than ever.  
**What we think** The best Formula 1 racer on the shelves. If you love it, get this.

### FIGHTERS DESTINY 85%

● Players 1-2  
● £44.99  
● Scrapper. Special moves and throws aim points. Fun.

### FLYING DRAGON 71%

● Players 1-2  
● £44.99  
● Silly and serious scrapper. Looks ace, plays average.

### GLOVER 85%

● Players 1  
● £39.99  
● Cute platform adventure. Play as a glove. Roll balls.

### GT64 CHAMPIONSHIP 76%

● Players 1-2  
● £49.99  
● Slide souped up saloon cars round real life street tracks.

### ISS 98 93%

● £39.99  
● Players 1-4  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Return of one of the '64's fave footy games. Play the world and win.  
**How it plays** The reason you bought yer '64. Best there is. Superb action.  
**What we think** Same only better. Cool moves. Superb gameplay. The best!

### F1 POLE POSITION 62%

● Players 1-2  
● £54.99  
● Too slow. Jerky screen ruins coming. WGP it's better.

### FORSAKEN 90%

● £49.99  
● Players 1-4  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Fight Bones hunters. Zoom round moody levels on flying bikes.  
**How it plays** Loads of levels. Takes ages to finish. Cool special routes like LyLatWars.  
**What we think** Takes time to control properly. Looks stunning. Ace weapons.

### GOLDENEYE 007 94%

● £49.99  
● Players 1-4  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Play James Bond 007 in shooter based on movie. Tense and realistic.  
**How it plays** Perhaps best playability of any N64 game. And multiplayer's amazing.  
**What we think** Best shoot 'em up ever. You must get it. Be playing for years. Buy it!

### IGGY'S RECKIN' BALLS 83%

● Players 1-4  
● £39.99  
● Mental race game. Strange balls compete in races.

### F1 WORLD GRAND PRIX 87%

● Players 1-2  
● £29.99  
● Gorgeous looking, smooth playing F1 sim. Pure class.

### KILLER INSTINCT GOLD 78%

● Players 1-2  
● £54.99  
● Rock hard characters. Massive combos. But dated.

### FIFA 64 40%

● Players 1-4  
● £29.99  
● Won't keep you on the pitch for long. Only plays okay.

### F-ZERO X 92%

● £39.99  
● Players 1-4  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Fly through millions of tracks in yer zero friction ship.  
**How it plays** Play for five minutes, you'll have to be surgically removed from yer '64!  
**What we think** Fantastic future racer. You'll be playing 'til yer eyes bleed.

### NEXEN 84 50%

● Players 1-4  
● £49.99  
● A challenge if you can handle poor graphics.

### KNIFE EDGE 75%

● Players 1-2  
● £39.99  
● Coin op style blaster. Looks cool but misses the target.

### FIFA 98 RTTWC 89%

● Players 1-4  
● £39.99  
● Classy football title. Kept fans happy 'til World Cup 98.

### GASP 68%

● Players 1-2  
● £49.99  
● Create a fighter. Take to the arena with yer puncky pal.

### HOLY MAGIC CENTURY 64% 64%

● Players 1  
● £49.99  
● True RPG. Stroll around Celtland and save everyone.

### LAMBORGHINI 76%

● Players 1-2  
● £49.99  
● Fast action. Not a lot more. Should have 1 plate on box.

### FIFA 99 90%

● Players 1-4  
● £49.99  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** FIFA set up rumbles on with another solid footy sim.  
**How it plays** High on style and playability. With a few nice new touches.  
**What we think** Top quality sim. Best ever FIFA game. Top class! Shoots and scores.

### GEX 64 78%

● Players 1  
● £49.99  
● Platformer not a cute or as playable as Banjo.

### ISS 84 91%

● Players 1-4  
● £34.99  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Arcade football. Play in a cup league or penalty shoot out.  
**How it plays** Like watching a real game. Sucks you in. Hard to beat. Multiply rucks.  
**What we think** Easy to get into. Loadsa tricks to learn. Plays a dream.

### LYLATWARS 90%

● Players 1-4  
● £29.99  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Space shooter. Blast 1,000s of ships. Control spacecraft and tanks.  
**How it plays** Ace sci-fi game. Top levels. Huge aliens and end bosses. Looks the biz.  
**What we think** Lush levels. Movie feel. Loads of secrets and sly routes. Top power ups.

## Wicked Wheels

Get the right set of wheels, and racing games'll be ace. But choose wisely, they're all a lot of dosh...



◀ **Race 64 Compact**  
 ● **Guillemot** ● £49.99  
 Good response. Clamps to a table. Nice F1 style gear change action. Fair wheel.

▶ **ASCIIWHEEL**  
 ● **ASCI** ● £49.99  
 Plays better'n it looks. Handles pretty good, response okay. No foot pedals. C-Buttons in centre.



▲ **V1 Racing Wheel**  
 ● **Performance** ● £24.99  
 Wheel with a difference. Hold it in one hand. Hoovers well.



▲ **G64 Steering Wheel**  
 ● **LMP** ● £59.99  
 New LMP steerer with fully rounded wheel. Rumbles too. One of the best wheels around.

◀ **Vortex wheel**  
 ● **Interact** ● £49.99  
 Moves through 360°. Also works in 2D.



▼ **V3 FX Racing Wheel**  
 ● **Interact** ● £59.99  
 Always a high quality wheel. Now it rumbles. Nice wheel.



▲ **N64 wheel**  
 ● **Headcutz** ● £48.99  
 Looks smoozy, but buttons a bit plastic. Cool force pack for 'sumblin' fun, but it needs batteries. Boo.



◀ **Formula Race Pro**  
 ● **Thrustmaster** ● £49.99  
 Excellent wheel. Sits snug on yer knees and responds like a real car. Pedals too. Solid and responsive. Cool.

▲ **Top Gear**  
 ● **Spectra Video** ● £59.99  
 Solid feel. Stacks of buttons. Smart design. Handles ace.



**LODE RUNNER** 54%  
 ● **AMIGAMO** ● £29.99  
 Players 1  
 Retro space puzzler should have been left well alone.

**RACE THE DARK AGE** 86%  
 ● **AMIGAMO** ● £24.99  
 Players 1-2  
 Big beat 'em up. Finishes cool, but appeal will fade.

**MADDEN FOOTBALL 64** 86%  
 ● **AMIGAMO** ● £39.99  
 Players 1-4  
 American footy sim with loadsa stats and options.

**MARIO PARTY** 85%  
 ● **AMIGAMO** ● £44.99  
 Players 1-4  
 Board game starring yer fave Nintendo heroes.

**MARIO KART 64** 90%  
 ● **AMIGAMO** ● £29.99  
 Players 1-4  
 Exp Pak  
 Memory Pak  
 Rumble Pak  
 What's it about: Awesome remake of one of the best games ever. Totally brilliant.  
 How it plays: Best times to beat. Still one of the best multiplayer games on the N64.  
 What we think: Ace four player. Cute 'n' colourful. Brilliant characters. Top playability.

**MICRO MACHINES** 87%  
 ● **AMIGAMO** ● £39.99  
 Players 1-8  
 Ikkie racers tackle hooge courses. Multiplay's ace.

**MILO'S ASTRO LANES** 52%  
 ● **AMIGAMO** ● £39.99  
 Players 1-4  
 Space ace bowling game that strikes itself out.

**MISCHIEF MAKERS** 74%  
 ● **AMIGAMO** ● £29.99  
 Players 1  
 Weird, cutesy mix of puzzles 'n' 2D platform action.

**MISSION IMPOSSIBLE** 61%  
 ● **AMIGAMO** ● £39.99  
 Players 1  
 Spy adventure. Agents crack puzzles, search levels.

**MK MYTHOLOGIES** 36%  
 ● **AMIGAMO** ● £49.99  
 Players 1  
 Truly bad game snuck out 'cos gamers wanted MK.

**MK TRILOGY** 61%  
 ● **AMIGAMO** ● £49.99  
 Players 1-8  
 Crap. Flat 2D fighters. MK scrapper to avoid.

**MORTAL KOMBAT 4** 90%  
 ● **AMIGAMO** ● £39.99  
 Players 1-15  
 Exp Pak  
 Memory Pak  
 Rumble Pak  
 What's it about: Return of the most famous beat 'em up. And what a comeback!  
 How it plays: Loadsa challenges. Scrap yer way through and face the evil Shinobu.  
 What we think: Forgive MK its dire past. It's released a beat 'em up worthy of the '64.

**MONACO GP** 86%  
 ● **AMIGAMO** ● £24.99  
 Players 1-2  
 Burn rubber in top F1 racing sim. But F1 WGP II takes flag.

**MULTI RACING CHAMPIONSHIP** 70%  
 ● **AMIGAMO** ● £49.99  
 Players 1-2  
 Three tracks and a mirror mode to thrash... smore.

## Famous Five Robots

There are loadsa bolt brains and cyborgs starring in Nintendo 64 games. Here are our five fave rusty buckets...

### Quake II Gladiator



### Episode 1 Racer Pit Droids



### Mystical Ninja 2 Impact



### Vigilante 8 Houston 3 Cyborg



### South Park Mega Mega Man



**MYSTICAL NINJA** 86%  
 ● **AMIGAMO** ● £49.99  
 Players 1  
 Mario meets relopaly in a loopy game. Worth a look.

**MYSTICAL NINJA 2** 80%  
 ● **AMIGAMO** ● £44.99  
 Players 1-2  
 Cool 2D ninja adventure. Loadsa fun play styles.

**NARANO WINTER OLYMPICS** 75%  
 ● **AMIGAMO** ● £49.99  
 Players 1-4  
 Cash in on Winter Olympics. Scores impossible to beat.

**NASCAR 99** 62%  
 ● **AMIGAMO** ● £49.99  
 Players 1-2  
 Drive on round tracks. Roundabout fans'll love it.

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### Gameboy Funtography (Various Colours) only... **£49<sup>99</sup>**



### SOFTWARE & ACCESSORIES

CLAYFIGHTER	£14.99
DOOM	£14.98
TETRIS/SPHERE	£14.98
BLAST A MOVE 2	£14.98
FORSAKEN	£14.99
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BOMBERMAN	£19.99
BUCK BUMBLE	£19.99
F ZERO 2	£19.99
GEX 3D	£19.99
LYAT WARS	£19.99
TUROK 2	£19.99
V RALLY	£19.99
F1 WORLD GRAND PRIX	£24.98
MARIO KART	£24.98
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## We've tested all these Memory Paks

Best of the rest

256K is smaller than 1 Meg. 1 Meg is smaller than 4 Meg. So the bigger the memory, the more saves you can make.



**Nintendo Controller Pak**  
● £14.99 ● 256K  
Solid quality, it's Nintendo, it's the best. Nuff said.



**N64 Memory Card**  
● Spectra Video  
● £6.99 ● 256K  
Cheap and cheerful. Hits the spot.



**1 Meg card**  
● Joytech  
● £9.99  
Good value card.

**1 Meg Ultra 64 Memory Card**  
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● £14.99  
In six colours.

**Ultra 64 256K Memory Card**  
● Blaze ● 256K  
● £9.99  
Good quality.

**Memory Card Plus**  
● Joy Tech  
● £12.99 ● 1 Meg  
Up to 492 saves.



**LX4 Memory Pak**  
● LMP ● £9.99  
● 256K  
Very good budget pak. Splash yer cash.



**LX4 Memory Pak**  
● LMP ● £17.99  
● 1 Meg  
Pricey, but loads of memory. Good buy.

**N64 Memory Card**  
● Spectra Video  
● £12.99 ● 1 Meg  
Big memory. Good.



**1 Meg Memory**  
● Datel  
● 1 Meg  
● £14.99  
Six colours. Sturdy.



**4 Meg Memory**  
● Datel ● 4 Meg  
● £29.99  
Big memory.

**256K Memory card**  
● Joytech  
● £7.99  
Different colours.

**Memory card**  
● Performance  
● £14.99  
● 1 Meg  
Good value card.



### NBA COURTSIDE 89%

**Players 1-4 £39.99**  
Slam dunk action on yer 64. Brilliant gameplay.

### NBA HANG TIME 75%

**Players 1-4 £49.99**  
Design yer own players. FX are cool. Good team game.

### NBA JAM 99 89%

**Players 1-4 £44.99**  
8'ball sim. Not as bonkers as we expected. Solid game.

### NBA LIVE 99 80%

**Players 1-4 £49.99**  
Slam 'n' jam, dribble 'n' shoot. Not a stand out game.

### NBA PRO 98 70%

**Players 1-4 £49.99**  
Dated 'n' ball showing its age. Was best at the time.

### NBA PRO 99 82%

**Players 1-4 £44.99**  
Nothin' special 'n' ball sim. Fair, but there's better.

### NFL BLITZ 90%

**£49.99**  
● Players 1-2  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Throw funny shaped ball. Hit opponents hard as you can.  
**How it plays** Play arcade or season right to the Superbowl. You'll do anything to win.  
**What we think** NFL game yer mum could understand. Top gameplay, simple rules.

### NFL QUARTERBACK CLUB 98 90%

**£49.99**  
● Players 1-4  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Scrap in the Superbowl or just play normal American footy.  
**How it plays** Win a season. Awesome four player. Score touchdowns. Baffer friends.  
**What we think** Among the best looking American footy games you can get.

### NFL QUARTERBACK CLUB 99 90%

**£39.99**  
● Players 1-4  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Most probably the best American footy game on the N64.  
**How it plays** Make it all the way to the Superbowl. Four of ya go head to head.  
**What we think** It looks just like you're watching it on TV. It's that cool.

### NHL 99 85%

**Players 1-4 £39.99**  
More slippery stuff. Fans'll freak. Others won't get it.

### NHL BREAKAWAY 98 88%

**Players 1-4 £49.99**  
Serious ice hockey sim. Content's massive. Tactical.

### NHL PRO 99 77%

**£44.99**  
● Players 1-4  
● Mostly pants pusher. For serious think freaks only.

### OFF ROAD CHALLENGE 68%

**Players 1-2 £49.99**  
Off road in chunky tracks. Ain't gonna light up yer '64.

### OLYMPIC HOCKEY 79%

**Players 1-4 £49.99**  
Bonkers but cool, too. Crayon beat 'em up.

### PENNY RACERS 68%

**Players 1-4 £39.99**  
Cutesy racer left standing by old timer Mario Kart 64.

### PREMIER MANAGER 64 90%

**£39.99**  
● Players 1-4  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Take yer team to the top of the league. And it's all yer own work.  
**How it plays** It's not all stat spotting. You watch the matches live as they unfold.  
**What we think** We've waited ages for a footy management sim. And this is just right.

### RAKUGA KIDS 79%

**Players 1-2 £44.99**  
Pointless button basher. Smash stuff, put it away.

### RAMPAGE 48%

**Players 1-3 £44.99**  
More button bashin', city champion misery.

### RAMPAGE 2 50%

**Players 1-3 £44.99**  
All action blaster. About a million levels. Will you care?

### ROBOTRON 64 80%

**Players 1 £54.99**  
All action blaster. About a million levels. Will you care?

### PILOTWINGS 64 84%

**Players 1 £39.99**  
Fly aircraft round beautifully rendered islands.

### QUAKE 88%

**Players 1-2 £49.99**  
Superb frag fest. Genuinely creepy and huge!

### QUAKE II 81%

**£42.99**  
● Players 1-2  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Big guns. Beasts. Blastin'. Only this time in space.  
**How it plays** Brilliant. Smooth, looks well cool and plays a dream. Real quality.  
**What we think** Bit of a no brainer, but if fraggins' yer thing, you'll lurve it.

### ROGUE SQUADRON 90%

**£44.99**  
● Players 1  
● Chart 1  
● Memory Pak  
● Rumble Pak

**What's it about** Star Wars adventure. Play as Luke Skywalker and fly X-wings.  
**How it plays** Pilot yer craft through loadsa missions. Blast the Empire to atoms.  
**What we think** In another universe to Shadows. Feel the Force, it rocks.

### RUSH 2 74%

**Players 1-2 £49.99**  
Dire follow up to jooz racer. Crash, crash and crash.

### SAN FRAN RUSH 74%

**Players 1-2 £49.99**  
Annoying Sluggish control and badly designed tracks.

## Sales Chart

Not only is Electronics Boutique giving us the red hot N64 top ten, the company's also giving every NROM reader a fiver off any of these games!

Cool! Just cut out this voucher on the right and hand it over at the Electronics Boutique counter when you buy your game. Simple as that.



### Chart

- |                          |                   |
|--------------------------|-------------------|
| 1 Episode 1 Racer        | 6 WCW Revenge     |
| 2 Quake II               | 6 Legend of Zelda |
| 3 F1 World Grand Prix II | 7 Beetle Racing   |
| 4 Command & Conquer      | 8 Mario Kart 64   |
|                          | 9 Goldeneye       |
|                          | 10 Super Mario 64 |

# £5 off

## any chart listed N64 game!



For your local EB store, ring 0800 317778 free!

(1) This voucher gives you £5 off any top ten Nintendo 64 game listed here. You can only use it once. You can only use it at Electronics Boutique. (2) It can't be swapped for cash. (3) The voucher is valid till 16 September 1999. (4) The voucher can't be used with any gift voucher purchase or when buying an N64 console/power up + pack. Offer code 98L

### SCARS 84%

**Players 1-4 £44.99**  
Crazy animal based motors battle it out on huge tracks.

### SHADOWS OF THE EMPIRE 74%

**Players 1 £39.99**  
Mixed bag of play styles. Only for true Jedi Knights.

### SILICON VALLEY 82%

**Players 1 £49.99**  
Puzzler fun in making. Not as good as it should've been.

### SNOWBOARD KIDS 81%

**Players 1-4 £29.99**  
Boarder. Cute alternative to 1080°, only not as good.

### SOUTH PARK 90%

**£49.99**  
**Players 1-4**  
Exp Pak  
Memory Pak  
Rumble Pak

**What's it about** Burpini, fartini, swearini shoot 'em up. Save SP from mutant turkeys.  
**How it plays** You'll go wild for the South Park world. And it's big. Cool multiplayer blast.  
**What we think** Brilliantly done, it's exactly like you're playing in the cartoon.

### STAR WARS EPISODE 1 RACER 90%

**£49.99**  
**Players 1-2**  
Exp Pak  
Memory Pak  
Rumble Pak

**What's it about** Super fast future racer based on new Star Wars movie.  
**How it plays** Plays just like the film. Race yer wicked pod across Star Wars worlds.  
**What we think** Another top class SW title, but a racing game for anyone.

### STARSHOT 75%

**Players 1 £39.99**  
Play as Starshot, finding acts for future circus.

### SUPERMAN 49%

**Players 1-4 £44.99**  
Super disappointing, super pants, super flop.

### SUPER MARIO 64 92%

**£49.99**  
**1 Player**  
Exp Pak  
Memory Pak  
Rumble Pak

**What's it about** The ultimate Mario platformer. Loads of secrets. Sub games.  
**How it plays** Mouth gappingly good. The gameplay'll keep you coming back for more.  
**What we think** Amazing. Loaded with secret areas and puzzles. Pure N64 gold.

### TETRISPHERE 83%

**Players 1-2 £29.99**  
3D Tetris battling block shuffler. Tough challenge.

### TOP GEAR OVERDRIVE 85%

**Players 1-4 £44.99**  
Not the '64's best racer. But'll get the adrenaline pumpin'!

### 1080° SNOWBOARDING 90%

**£29.99**  
**Players 1-2**  
Exp Pak  
Memory Pak  
Rumble Pak

**What's it about** Snowboard down the best looking slopes ever seen on a console.  
**How it plays** Friendly tricky courses. Race yer mate down your choice of slope.  
**What we think** Gameplay's tops, looks gorge and it's, like, totally radical!

## N64 Joypads

▼ **Superpad 64**  
● Interact ● £14.99  
Great for left handers into fighters. Suits you, sir!

► **Makopad**  
● Interact ● £19.99  
Cool pad. Suits left handers. Good for shoot 'em ups.

► **Official N64 controller**  
● Nintendo ● £19.99  
They invented it. It's the very best. And it's much cheaper now!

Nintendo's official pad rules, though some may work better in fighting or shooting games.

Also, if you're a left hander, you may find some others are more comfortable.

▼ **Sharkpad Pro 64**  
● Interact ● £22.99  
Good for platformers, but just an okay pad.

▼ **Trilogy 64**  
● Guillemot ● £19.99  
It's all in the box. So you get a controller, Rumble Pak and Memory Pak.

Best of the rest

◀ **Manta Ray**  
● Nu Gen ● £19.99  
Name sounds ace and the controller looks the biz. Plays better'n average.

► **StingRay 64**  
● Thrustmaster ● £19.99  
Looks good, but 3D Stick spins, so it slips off yer thumb loads. Boo!

▲ **Mirage**  
● Wild Things ● £19.99  
Ace joypad. Feels nice n chunky. Response from 3D Stick and D-Pads are tops.



## Rental Chart

N64 UK Chart

### BLOCKBUSTER

- 1 Star Wars Racer
- 2 FIFA 99
- 3 Rogue Squadron
- 4 V Rally 99
- 5 Castlevania
- 6 WCW/NWO Revenge
- 7 South Park
- 8 Micro Machines
- 9 The Legend of Zelda
- 10 F1 World Grand Prix

## Cool rentals

Renting a game's a really good way of checking if it's any cop, without having to splash yer cash.

Games which scored okay but not Awesome are still worth getting, but you should try 'em out first. There's loads of cool stuff out at the mo, but we reckon you should have a look at Premier Manager 64.

### V RALLY EDITION 99 90%



**What's it about** Thrashing yer hot rally rod around dirt tracks the world over.  
**How it plays** Tricky handling takes a lot of gettin' used to. You'll either love or loathe it.  
**What we think** Get to grips with the unforgiving racing style and you'll be hooked.

### WAVE RACE 64 80%



**Players 1-2 £29.99**  
 Ride super powered jet skis round water courses. Cool.  
**WCW VS NWO 86%**  
**Players 1-4 £49.99**  
 Big men in silly outfits beat the hell out of each other.

### WWF WARZONE 90%



**£49.99**  
**Players 1-4**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**  
**What's it about** Giant grappin' madness. Pummel yer mates 'til they squeal.  
**How it plays** Loads of fight options. Take the challenge. Or just one on one in the cage.  
**What we think** Lightning fast action and excellent combos. Looks great, too.

### VIRTUAL CHESS 84%



**Players 1-2 £49.99**  
 Chess fans'll love it. Others'll just wonder why.  
**VIRTUAL POOL 70%**  
**Players 1-2 £39.99**  
 Pool in yer front room. Rack 'em up and play trick shots.

### WAYNE GRETZKY'S 3D HOCKEY 82%



**Players 1-4 £49.99**  
 Plenty of options for longer play. Multi-play great.  
**WAYNE GRETZKY'S 3D HOCKEY 98 81%**  
**Players 1-4 £44.99**  
 More serious than the original, but a good crack.

### WWF ATTITUDE 91%



**£49.99**  
**Players 1-4**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**  
**What's it about** Bigger sequel to huge game. Punch, kick, slap, Tombstone, Pimp Drop.  
**How it plays** Pin, pummel and tie. Usual WWF style, only loads more moves and holds.  
**What we think** The best wrestle fest 'just got better. And create a wrestler's a hoot!

### WCW/NWO REVENGE 90%



**£39.99**  
**Players 1-4**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**  
**What's it about** Return of the wrestler, pummeling, ring leaders. Men in tights.  
**How it plays** Make your opponents eat canvas. Usual wrestling giggle.  
**What we think** Solid sequel. Graphics sharper, gameplay better and fun's still there.

### WORLD CUP 98 90%



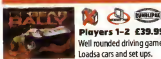
**£39.99**  
**Players 1-4**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**  
**What's it about** Official footy game for the World Cup. Play as real England team.  
**How it plays** Easy on Amateur. Gameplay brilliant. Play as England, kick Argentina's butt.  
**What we think** Much better than older brother RttWC. Controls work really well.

### XG 2 82%



**Players 1-4 £49.99**  
 Future bike racer only slightly better than original.  
**YOSHI'S STORY 88%**  
**Players 1 £39.99**  
 Six dino buddies team up to tackle big of Baby Bowser.

### TOP GEAR RALLY 85%



**Players 1-2 £39.99**  
 Well rounded driving game. Loads cars and set ups.  
**TUROK 87%**  
**Players 1 £39.99**  
 Dino blazin' mayhem. Blood drenched and well scary.

### WAIALAE GOLF 64% 84%



**Players 1-4 £39.99**  
 Have a nice round of golf. Press O all afternoon.  
**WAR GOOS 63%**  
**Players 1-2 £49.99**  
 Looks tough, but is a complete pany. An OAP.

### WETHIX 88%



**Players 1-2 £39.99**  
 Make lakes, earn points and big bonuses. Super playable.  
**WIPEOUT 64 87%**  
**Players 1-4 £44.99**  
 GreyStation crossover, but still a cool future race.

### ZELDA 97%



**£49.99**  
**Players 1**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**  
**What's it about** Play as Link in his quest to save Princess Zelda from Ganondorf.  
**How it plays** Biggest game on Planet Nintendo. Battle controls are perfect.  
**What we think** Look at the score! It is without a doubt the best game in the world!

### TUROK 2 SEEDS OF EVIL 94%



**£39.99**  
**Players 1-4**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**  
**What's it about** Return of one of the N64's best shoot 'em ups. Watch blood splash.  
**How it plays** This game is huge. There's deathmatch, team and dimpy Flag Tag mode.  
**What we think** Big improvement on original. Looks ace with N64 Expansion Pak.

### TWISTED EDGE 78%



**Players 1-2 £39.99**  
 Strap on yer snowboard and hit the slopes. Or play 1080°.  
**VIGILANTE 8 83%**  
**Players 1-4 £39.99**  
 Four wheeled retro blaster. Cool car crashin' banana.

## N64 Magic

Let's have another look at a classic moment of Nintendo gaming.

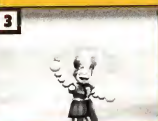
Mystical Ninja 2 Starring Goemon is a superb return for the spiky haired dude. And the first robot battle, against tin can Bis maru Elegant is a total corker.



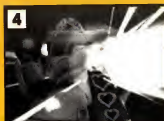
▲ Looks like trouble. Bis maru may be a cutie, but she packs a serious punch.



▲ Lay into her right from the off with yer vicious repeated punch move.



▲ If the scrap gets too serious, you can switch robots and use Impact instead.



▲ When it's properly charged up, hit the bag of bolts with yer cool blast beam.



▲ She's out for the court. But what an awesome battle it was.



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# NINTENDO 64 Official tips

■ We promise that every tip and cheat has been tested by our expert Nintendo team. We'll only tell you about tips and cheats that work and that's guaranteed!

## Hints, Tips and Cheats

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**F1 World Grand Prix** p52  
**Goldeneye 007** p52  
**Legend of Zelda** p52  
**Lode Runner 3D** p52  
**Mario Kart 64** p52  
**Mortal Kombat 4** p52  
**Mystical Ninja 2**

**Starring Goemon** p52  
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**WipEout 64** p51  
**WWF Attitude** p50

## Your tips

Ask us a question...  
 ... or tell us the answer and win cool N64 stuff p54

## Your Scores

Can you beat the best? Plus the Bond Mega Challenge, blow by blow p56

## Star Wars Episode 1 Racer

More tracks smashed in the best guide anywhere p60

## Duke Nukem Zero Hour

The first six levels totally blasted apart p64

## Vigilante 8

Cool crash and burn codes. Vicious!

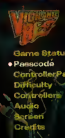
Some whimpering wosies don't like cheatin'. So we've had to hide 'em to protect 'em. Use a mirror though and all will be revealed.

We're still having fun burning up this extremely sharp, good looking car blaster. It didn't quite have what it takes to earn a NOM Awesome award, but it's definitely worth a rent.

We love the single player match up, and multiplayer's brill! If ya want, enter MAX RESOLUTION for even sharper graphics.

### The everything code

**THAT'S IT!**  
**MAX RESOLUTION**  
 Enter this code at the start of a game to get the highest resolution available. It's a little blurry, but it's the best!



Control: A: accept B: back CA: main menu

### Bonus level



▲ To get this bonus level, you must win a race in Career mode with a female character.

### God mode



▲ To get this bonus level, you must win a race in Career mode with a female character.

## WWF Attitude

### FIRST EVER TIP!

The rewards for completing this grapple fest

WWF Warzone smashed records as wrestlemaniacs snapped the original super scrapper up in their droves.

Everyone loved its realism and variety of wrestlers. Attitude has even more features, with an awesome new Create a Wrestler mode with loads of spanking new options. More next ish...



▲ Win WWF Title in Career or Challenge mode with Al Snow to get Head. Use Steve Austin to get Vince McMahon and Triple H gives you Chyna.  
 ▲ Win the Title with a created female to get Sable. A male creation gives you Shane McMahon and use HBK to get Sgt Slaughter.

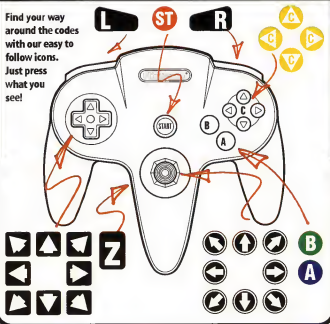
### Extra clothing

► Get extra male clothes by winning WWF Title in Career or Challenge mode on Normal or Hard difficulty with Mankind. Now you can dress up yer scrapping wrestler creation just how you wanna.



## Controller Icons

Find your way around the codes with our easy to follow icons. Just press what you see!



## WipEout 64

Win every time with these crackin' codes

You're gonna need to cheat on this game. Use a mirror to see the codes, 'cos WipEout's so blumming hard!

We love WipEout. Mega fast and furious with weapons that make the entire track rumble in the shockwave.

Here are the button codes for all the features you've been waitin' for.

### All ships



sear! zezag bna unom nizam at od ▲  
zezag [B] + [ST] + [A] gnibloh .anottud  
srt. [B] bna [ST] + [A] nort. zamt! suol  
Jrlgh anob 'll zezag dazh l'nozoz

### Infinite energy



[B] + [ST] + [A] blor! .ozat gnirud! ▲  
[B] [ST] + [A] rit anozud srt gnibloh lltz .zant  
uoq nortW. [B] [ST] + [A]

### Infinite weapons



[B] [ST] + [A] [B] [ST] + [A] [B] [ST] + [A] [B] [ST] + [A]

## Superman

FIRST EVER CHEAT! Cool extras



Get through the game super fast with these codes. You'll need a mirror to see 'em. Unless you've got super vision!

We admit, it's not the best game ever, but Supe fans should certainly think about renting this.

Here follows a glitch that'll turn you into a car, a way of getting the best view and a code to see all the levels straight away.



▲ **Become a car**  
go [B] [ST] .ozat gnirud!  
rtiw y! bna [B] [ST] wa  
[B] gnirud!  
zgnh fls .dpuortn! y!t  
y!tmazogml zozm .bna  
l'uol .ano ban tza! srt  
tuo a om! mut



▲ **Camera switch**  
er! tu og tol .ozat e nl  
zeen .zwo! .zobz GC  
be'z-Q srt! rtiw bna  
zozm .zozm srt! gnirud!  
at bna nl zozm? [B] [ST]  
zl zozm? [B] [ST] .zuo  
[B] [ST] bna flal



▲ **Level select**  
Jazh! flil .ozat e onz  
nortw .ozat bna.J at od  
[B] [ST] + [A] zozm .zozm  
[B] [ST] + [A] zozm .zozm  
[B] [ST] + [A] zozm .zozm  
[B] [ST] + [A] zozm .zozm

## Rogue Squadron

Play as Naboo fighter!

A totally cool, brand new cheat which the makers kept quiet about 'til the release of the new Star Wars film, The Phantom Menace.

### Get Naboo fighter

Enter passcode HALIFAX? Select enter code. Then enter YNGWIE! as code. Simple.



## Episode 1 Racer

New codes to stop you crashing out



Evil podracing champ Sebuiba uses weapons to get ahead. So you use a mirror. You'll thrash the cheatin' chump.

Well done anyone who has completed this blinding race. The tracks, especially the later Galactic Circuit courses, are rock 'ard. Here's a code that'll stop you crashing and burning yer precious pod.

### Dual controls



[B] [ST] + [A] [B] [ST] + [A] [B] [ST] + [A] [B] [ST] + [A]

### Invincibility



[B] [ST] + [A] [B] [ST] + [A] [B] [ST] + [A] [B] [ST] + [A]



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# NINTENDO 64 CHEATS & TIPS



**HI I'M THE CHEATMASTER, IF YOU'RE STUCK AND FRUSTRATED THEN CALL ME. I'VE THE WORLDS LEADING SUPERPOWER FOR CHEATS, HINTS AND TIPS. A SIMPLE CALL AND YOU'VE GOT THE CHEAT!**

- A Bugs Life
- Aero Fighters Assault
- Aero Gears
- Air Battle 64
- All-Star Baseball 2000
- All-Star Baseball '99
- Automobili Lamborghini
- Benji Kitzano
- Beats! Tanks
- Beaful Adventure Racing
- Big Fish's
- Blat Corps
- Body Harvest
- Bombberman 64
- Burberman Hero
- Buck Bumble
- Bus or Move 2
- Bus or Move '99
- California Speed
- Confessions
- Chameleon Twist
- Chameleon Twist 2
- Chopper Attack
- ClayFighter 64
- Cruel in the World
- Cruel's USA
- Death B'n
- Deadly Arts
- Diddy Kong Racing
- Doan 64
- Dont Messes
- Duke Nukem 64
- Extreme G 1
- Extreme G 2
- Extreme G 3
- F1 Pole Position
- F1 World Grand Prix
- FIFA 64
- FIFA '98
- FIFA '99

- Fighters Destiny
- Flying Dragon
- Football
- Fox Sports College Hoops '99
- F-Zero X
- Gunfight Legends
- G
- Glover
- Guinness Great Adventure
- Golden Eye
- Golden Nugget 64
- GT 64 Championship Edition
- Heaven
- Iggy's Rockin Balls
- International Super Soccer
- ISS '98
- Juopardy
- World Soccer World Cup France '98
- J-League 11 Best 97
- Ken Griffey Jr's Slugfest
- Killer Instinct Gold
- Kyle Egan's Best Gunner
- Kyle Bryant in NBA Courtside
- Legend
- Lyfar Wars
- Master The Dark Ages
- Madden 64
- Madden NFL '99
- Medieval Tans Challenge
- Major League Baseball: Ken Griffey Jr
- Mike's Astro Lanes
- Mario Kart
- Marlin Parity
- Mario 64
- Micro Machines
- Mike Piazza's Strike Zone
- Mischief Makers
- Mission Impossible
- Mortal Kombat 4

- Mortal Kombat: Sub Zero
- Mortal Kombat: Trilogy
- Multi-Racing Championship
- Nascar Olympic Hockey
- Nascar Winter Olympics '98
- NBA Bowling '99
- NBA Courtside
- NBA Hoopline
- NBA Zone '98
- NBA '99
- NHL Breakaway
- NHL Quarterback '98
- NFL Quarterback Club '99
- NHL '99
- Nightmare Creatures
- Onira of Time: The Legend of Zelda
- Off-Road Challenge
- Penny Racers
- Perfect Striker
- Pilot Wings
- Pokemon Stadium
- Powerful World Soccer 3
- Puyo Puyo Sun 64
- Quake 64
- Quake 3
- Quest 64
- Star Wars: Racer
- Star Wars: Racer
- Rampage Universal Tour
- Rampage World Tour
- Roboban 64
- Rush 2 Extreme Racing USA
- San Francisco Rush
- S.C.A.T.
- Shadow of the Empire
- SimCity 2000
- Smash Bros
- Smash Bros Kids
- Snowboard Kids 2

- South Park
- Space Dynamics
- Space Station Silicon Valley
- Star Jockey
- Star Wars: Rogue Squadron
- Super Mario
- Super Robot Spirits
- Super Smash Brothers
- Superman
- 1000 Snowboarding
- Superhero
- Top Gear Overdrive
- Top Gear Rally
- Triple Play 2000
- Turk 1
- Turk 2
- Twisted Extreme Snowboarding
- Vigilante 3
- Virtual Chess 64
- Virtual Foot 64
- V-Rally '99 Edition
- Wasteland Creation Club
- War Gods
- Worms Race
- Worms: 3D Hockey '98
- Worms: Gristle's 3D Hockey '98
- WCW Vs. NWO World Tour
- WCW Vs. NWO Revenge
- Wetrix
- Wipeout 64
- World Cup '98
- World Driver Championship
- WWF Attitude
- WWF: War Zone
- Yacht Story
- Zelda

**TIME SAVING FUNCTIONS FOR USE DURING YOUR CALL - PRESS 1 TO RESTART SERVICE PRESS 2 TO MOVE BACK ONE STEP**

**PERSONS AGED UNDER 16 CALL THIS NUMBER ONLY**

**09066 098016**

**PERSONS AGED 16 OR OVER MAY CALL THIS NUMBER**

**09066 098139**

*Calls to the above numbers cost 60p a minute*

This service should only be used with the agreement of the person responsible for paying the bill. Calls to the number for persons aged under 16 years have a maximum cost of £3.00, the call will be terminated by land release after 5 minutes. Calls to the number for persons aged 16 years and over have no maximum cost and call time restrictions. Ensure you are calling from a land line phone. Accuracy of the information is not guaranteed. Please post comments or queries in writing to Interactive Telcom Ltd, 8 Gears Walk, PL25 5AA or call our customer service on 0845 0202011 (local call rates apply).

**CUSTOMER SERVICE: 0845 0202011**

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Calls to this fax back service may be 16 or over as a long call may be involved

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**GAMIBOY COLOR**

10 TO BE WON

**25in COLOUR TV 3 TO BE WON**

3 TO BE WON

**MOBILE PHONE**

10 TO BE WON

**NINTENDO 64 plus GOLDENEYE**

10 TO BE WON

**GRAN TURISMO 2 50 COPIES TO BE WON**

DREAMCAST

**09066 098102**

**Calls cost 60p a minute to this number**  
 Call the number above & play 'HUNT THE PRIZEMISTRESS' for your chance to **WIN**

All entries must be received by the final closing date of 30th November 1999

This service should only be used with the agreement of the person responsible for paying the telephone bill. Calls cost 60p a minute and maximum call cost is £3.00. Ensure you are calling from a land line phone. All costs of work prize will be awarded 14 days after the closing date, however the number of prizes to be won will increase with the number of entries received, up to the maximum stated during the game. Entry into the competition means full acceptance of the rules and conditions. Send a SAE for full competition rules to Interactive Telcom Ltd, 8 Gears Walk, PL25 5AA.

## GOLDENEYE WALKTHROUGH

**CHEATMISTRESS PRESENTS THE ULTIMATE WALKTHROUGH TO THE ULTIMATE GAME**

**09062 995020**  
 Calls cost 25p a minute to this number

# Your Tips

Why play games the honest way when you can cheat? Send your tips in and win cool prizes!

**Look here!** Send stuff in and you could win a cool transparent controller.



INTERACT

Send in your fave tip, show us your new way to play a classic game and yes, you too can win! Or if you've got a problem, we can help. Just write in, it's simple!

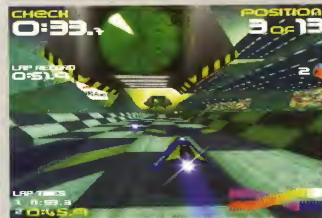
## Wipeout 64

### More supersonic codes

The fastest racing game in the galaxy. Well it was until Star Wars Episode 1 Racer came out anyway!

- ▶ **Velocitar secret track**  
At game select screen, hold **B** + **L** + **R**. Still holding these, hit **1**, **2**, **3**. The screen'll flash green if done right.

**TIP FROM!**  
Jake Cleary,  
Croydon



- ▶ **Cyclone Technology**  
Doubles your weapon power. At game select screen hold **B** + **L** + **R**. Still holding 'em, hit **1**, **2**, **3**. Cyclone's available.

## Goldeneye 007

### New game stuff

We're still getting new stuff on this super spy spectacular. Rare's attention to detail is astounding. Check out this extra.

- ▶ **Bond picture**  
Facility. After corridor with a bottling room on each side, look above the door. There's a no secret agent sign. Cool!

**TIP FROM!**  
Jamie Hawkswort,  
Powys



## Star Wars Episode 1 Racer

### In race taunts

Don't you get annoyed when the big bully racers bump you off the track when you're trying to pass 'em?

Time to get yer own back! Here's a way of slagging off yer opponents as you pass 'em on the track. We don't understand the alien speech, but we're sure it's rude.

**WARIO'S WINNER!**  
David Marshall,  
Birmingham



- ▶ Any character other than Sebulba. In a race and near an opponent, double tap **B** to hear cool alien swearing!

## WWF Warzone

### Finally, how to get 40 Attribute points

Loadsa people wanna know how to get 40 Attribute Points for a created wrestler and earn the Rattlesnake secret character. Here's how...

**WARIO'S WINNER!**  
Ryan Gleave,  
Cheadle

### Get the 15 extra attribute points



- ▶ Create a character. You start with 25 points. Get another four by winning Challenge on Hard. Win one Versus match on Hard for one point.



- ▶ Win one Tag, Cage and Weapons match on Medium or Hard level for one point each. Thrash Royal Rumble on Medium for another two. Then Hard for three more.



- ▶ Win Gauntlet for two more. That's 15 added to 25. Magic 40! Don't forget to save after gaining new points. And set bout time limit to 5mins to win quicker.

## Hot Game Help

If you're getting annoyed with your gaming problem, all you gotta do is write to AI C! He can sort out any prob, big or small.



### Mortal Kombat 4

I've had MK 4 for ages, but still haven't found the secret characters. I'm really desperate, please show me how to do it so I can show off to my friends!

Paul Baker, Fordingbridge

■ **Meat** Arcade battle. Character select screen, go into Group. Beat yer mate. Back to character screen and Group. Beat all other characters. Your fighter will now turn into Meat for as long as you keep winning.

■ **Noob Saibot** Get Cheat screen up by holding **3** + **Y** on Continues in options menu. Go to character select screen, highlight Hidden. Press **A** twice, **B** then **3** + **Y**.

■ **Goro** Get cheat screen up. Go to character select screen, highlight Hidden. Press **A** three times, **B** then **3** + **Y**. Goro's all yours.

### WWF Warzone

I've just swapped 1080° with my brother for Warzone. I have a cheat called 'Pasta' and I don't know what it is. Can you help?

Tom, Lancing

This is a weird one, Tom. Pasta mode allows you to access long hair in the create a character option. Don't ask us why they called it that though.



▲ With Pasta mode you'll be able to create long haired hippy wrestlers.

### Legend of Zelda

I am totally stuck on the Spirit Temple. Can you print a guide on how to get through it?

Scott R Alexander, Slough

■ We did, in ish 77, you can get the back issue if ya wanna. But here are a quick few tips for the hard bits.

1 You'll have to do some parts as lil' Link and some as adult. 2 Use Boomerang or Arrows to hit switches and Din's Fire to light torches to activate more switches. Killing enemies also opens doors.

3 Use Lens Of Truth to see things you wouldn't normally. 4 Push statues to reflect sun rays to open doors. Sun rays also crumble the face of the big statue that leads to boss room.

5 When battling Twinrova, reflect one attack onto the other witch with yer Mirror Shield. Never absorb two different attacks. When the witches join, hit her with ice and fire beam reflections, then sword her.

### V Rally Edition 99

Feed me please! I'm just about to feed my N64 to my dog! I just can't seem to get your V Rally cheat for all cars and tracks to work! What am I doing wrong?

Matthew Chesham, Lancaster

■ This is a bit of a 'mare Matthew. Here's how. 1 At press start screen, hit **3** + **3** then **3**, **B** then **3** + **B** again. 2 On to game select screen, then hold **Z** and tap **B**.

A new option called 'Cheats' will appear which gives you access to all cars 'n' tracks.

If you still can't get this, try step 1 a few more times (up to eight) before going into the game select screen and step 2. That should work.



▲ Use the Mirror Shield to reflect light onto the sun signs to open vital doors.

### FIFA 99

I was looking at your tips and you said that Ronaldo is in FIFA 99, but his name is A. Calcio. I don't have this player in Brazil or Inter Milan, but I have someone called G. Silva, is this him?

Anthony Chiu, Oldham

■ Yes, G. Silva is Ronaldo with his name changed, as is A. Calcio. Some carts have that name and some have the other, simple as that Ant!

## Write in!

Hands up who wants to win some top Nintendo gear?

It's easy, just drop us a line with your top tip, quessie answer or new way to play, and you could get yer sticky mitts on ace N64 stuff. Cool. All you've gotta do is write to us at,

Your Tips, NOM, Angel House, 338-346 Goswell Road, London EC1V 7QP.

## New Wayz To Play!

Bored of the same old games? Don't throw 'em away! Here are some New Wayz To Play!

**TIP FROM!**

Paul Emley, Denton

### Goldeneye on the run



▲ Two, three or four players. Bunker level. No Radar cheat. One player starts in the cell, and is on the run. Other players get ready for the ambush.

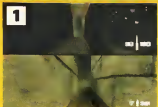


▲ The player on the run has to exit the Bunker and get to the Helicopter Pad without being shot dead. Set a time limit for it.

**TIP FROM!**

Colin Murphy & Tony Dorgan, Ballincollig

### Goldeneye bomb squad



▲ Two players, Licensed To Kill, any level with long corridors, Proximity Mines. One player plants ten Proximity Mines in a corridor.



▲ Other player doesn't look. Then they go to the corridor and try and shoot mines so they can get through. Get through, get one point. Swap over.

## Can You Help?

Help out a fellow Nintendoid in trouble. Make 'em smile and win a prize for yer troubles.



### ▲ Banjo Kazooie

When fighting Grunty I can get as far as when she puts her shield around her, but I always die. What do I do next?

Noel Dempsey, Co Wicklow

■ Right, all of you who are good enough at games to have completed the awesome Banjo Kazooie. Help poor Noel out, and we'll reward you for being the best of the best.



### ▲ The Legend of Zelda

I still need one more bottle in Zelda. I've got the one from the chicken woman and the one from the bottom of Lake Hylia, but where's the last?

Gareth Jones, Runcorn

■ Michael Wu not only told us you get it by catching Poes on Hyrule Field, but drew us a map, too! If ya wanna know how to get it, send us a stamped addressed envelope.

**WARIO'S WINNER!**  
Michael Wu, Uddingston

# Your Scores

Only cool chimps will beat our challenges. So don't be a chump, enter today. You could win stuff!



## This issue's four top challenges

### 1 Episode 1 Racer

**Fastest time, Baroo Coast track**

Send in black track layout screen with best time.



▲ Get to know where to boost.

Before attempting a best time, go around the track in Practice mode to get to know the course first.

### 2 Banjo Kazooie

**Fastest time, all Jiggies, Treasure Trove Cove**

Show us the results screen with the time taken.



▲ Pack yer suntan lotion!

Work out a quick route. You don't want to waste time getting from one end of the level to another.

### 3 Beetle Racing

**Fastest time, Metro Madness track**

Show us yer records screen with the best track time.



▲ Use the Police or Alien Bug.

A number of tight, right angle bends here make for some expert skidding. Practice to perfection!

### 4 Zelda

**Race Dampé**

Find Dampé under top stone in graveyard. Show us your final time after racing him.



▲ Even his mum thinks he's ugly!

The race passes thru a hall where you can Longshot from his start to end, saving a good four secs.

## The results in full

### Episode 1 Racer

#### Our best times!

Here's our quickest times for the last ten tracks. Can you beat 'em?

Suboiba's Legacy	3r18.808
Grabvine Gateway	7:34.547
Amobbi Mountain Run	6:38.419
Dethro's Revenge	3:41.932
San Mountain Rally	8:56.020
The Boonta Classic	8:17.429
Aradu Plains Course	3:54.826
Abys	4:20.473
Luauites	8:02.403
Infemo	4:09.953

### The Legend of Zelda

#### Race Dampé, fastest time

Regular entrant Tony Dunster wins his first prize! Prize on its way, dude!

1. Tony Dunster, SE London	0:49
2. David Goodman, SE London	0:50
3. Ian Fagels, Ghentster	0:50
4. Iqraam Moghal, Leeds	0:51
5. Jan-Erik Spanberg, Sweden	0:51
6. Grej Galvin, Co Cork	0:52
7. Alvin Khat, London	1:02
8. Terence Tyson, South Shields	1:04
9. Herman Blok, Nieuwstade	1:06
10. Hugh Cross, SW London	1:05



### 1080° Snowboarding

#### Highest trick score

Loucas smashes in with a score that makes mincemeat out of second place.

1. Loucas Symeon, N London	208,831
2. Chris Webb, Gloucester	22,498
3. Chris Savage, Warrington	186,857
4. Paul Rawlings, Fakenham	170,048
5. Russel Francis, Bedford	154,783
6. Alex D. Uppingham	133,780
7. Tony Dunster, SE London	122,768
8. Chris Webb, Abbeylea	114,996
9. Tim Ferris & Penhine	112,126
10. Jack Humphreys, Halifax	100,492

### F-Zero X

#### Fastest time, Big Blue

The Dunn family strikes again! And they've sent us a photo this time.

1. Richard Dunn, Boston	1:22.883
2. Jan-Erik Spanberg, Sweden	1:26.454
3. John Davies, Newcastle	1:32.513
4. Morten Tronstad, Norway	1:33.343
5. Tony Dunster, SE London	1:33.978
6. Iqraam Moghal, Leeds	1:34.113
7. Kanti Meex, Netherlands	1:36.683
8. Chris Keys, Grayford	1:37.976
9. Matthew Collins, Hayes	1:38.101
10. Greg Galvin, Dunmanway	1:43.185





## Diddy days

Are you crazy for Kong and dizzy about Diddy? You've just gotta check out Donkey Kong Country on magazine show, X-press.

Catch it on Fox Kids, the cable, satellite and digital channel.

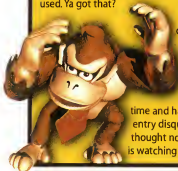
You can watch this cool computer toon every weekday at 7.30am, 12.30pm and 6.00pm in the evening and 6.00pm at the weekends. Don't forget

**FOX  
KIDS**

## No cheating!

All of these challenges are set so that true gamers win through. But we keep getting entries from cheaters.

These include American and Jap racing game entries. You can't use any gaming cheats to help you get good scores unless we say so, and no invincibility cheats should be used. Ya got that?



Dirty cheaters MAY get away with it, but do ya really wanna risk wasting your time and having your entry disqualified? We thought not. Big Donkey is watching YOU!

## What to do

You can enter any challenge you see on this page, including the league tables.

So, if you fancy your chances at gaming fame and fortune, here's what you do...

1 Pick yer challenge, slam on yer N64 and get yer high score. 2 Take a pic of the TV screen with no flash. Taking it at an angle with the curtains drawn'll help. Or videotape your entry. 3 Write your name, address and score both on the photo/videotape and on a separate piece of paper. 4 Tell us how you scored your best time. We may well print your top tip. 5 Also, pop in a recent pic of yourself looking daft. 6 Now post it to:

**Your Scores, NOM,  
Angel House, 338-346  
Goswell Road, London  
EC1V 7QP.**

7 Buy the mag to see if you made it to our Hall of Fame. If yer mug's in the mag your mates'll be well impressed.

## Points win prizes!

If your score comes top of any of our high score leagues, then you'll win a cool official Nintendo Controller Pad or Rumble Pak. Awesome!

# Mega Challenge!



▲ We found the best Goldeneye players in the UK and got 'em to Deathmatch. Who was victorious? Turn the page to find out...

## The results

The latest final in our ever popular Mega Challenge took place recently at NOM Towers. Once again, the baddest Bondsters in the country gathered to find out who was best of the best.

The air was electric as the contestants waited for the most important contest of their lives. Games and Nintendo 64 goodies were up for grabs, and fame or ridicule in NOM was at stake.

Who was the victor? Who was the champ? Could the cream of UK Deathmatchers hold their own against the mighty NOM? Turn the page for a blow by blow report.

**WHO  
WON?**  
Turn over  
to find out

## The Challenge

The latest and greatest Mega Challenge was held recently at the mighty NOM Towers.

All the finalists arrived early for a chance to see and play some of the latest games before the big Deathmatch crunch time.

John Pollard and Mark Dolan got a flight in from Dublin, Slide made it from the Kent coast and Joe Donhou only had to travel from London's East End.

## Practice sesh

It was clear right from the start who was going to be the favourite in the final.

It seems that John was born to play Goldeneye. He raced ahead, but then missed a few kills and Slide took the opportunity to catch up. But John finished well ahead of the pack.

▶ Joe Donhou holds his head in his hands, as John takes him out yet again. How's he gonna take the master out in the big final?



## The contestants

**Mark Dolan**

Lives in Nenagh, Ireland  
Deathmatch character  
Ourumov  
Quote of the day Don't hide on the balcony! You big jessie!

**Joe Donhou**

Lives in Chingford, East London  
Deathmatch character  
Trevelyan  
Quote of the day It's about time he died. Innit?!

**John Pollard**

Lives in Dublin, Ireland  
Deathmatch character  
Bond  
Quote of the day How long left? Please say soon!

**Slide**

Lives in Westgate, Kent  
Deathmatch character  
Xenia  
Quote of the day Slap 'im! Slap 'im!

## The final challenge

The time of reckoning had arrived and, after John's 00 Agent skills in the practice round, the others wanted sweet revenge!

The details of the contest were decided, twenty minutes in the Stack, Licensed to Kill. Slide got the first point, but it soon became clear that John wasn't having any of it as he shot into the lead straight away. Cool and confident, he clearly knew his Deathmatch tactics and planned to use 'em to the max.

At any point in the game he had at least twice the other competitors' scores, and his final tally was way ahead of the others. We'd found our winner!



Mark fears for his gaming reputation as Joe sneaks up on him from behind. Run Mark, run!



▲ The sad truth that he's not going to catch up in time downs on Slide.



**Scores**

John	00 kills
Slide	31 kills
Joe	27 kills
Mark	21 kills

▲ John offers a sigh of relief and a cheer of celebration at the final whistle.

## The prizes



There was no argument as to who was the best at Goldeneye Deathmatch on the day. John really was the man, but the runners up certainly didn't go away empty handed.

All the finalists were given a steering wheel, controller, NOM T-Shirt and other stuff for their troubles. Can't be bad!

The victoriously beaming John said a big thank you when he got all the games he wanted, along with a steering wheel, limited edition controller and loadsa other stuff. Cool!

## Taking on NOM

We'd had a couple of practice rounds and we'd certainly picked our favourite, but it was finally time to see just how good our Deathmatchers really were.

Rory and Alex F challenged our Irish friends John and Mark to a Turbo Mode session in the Stack. And we kicked their asses!

Alex F won by one point over Rory, with 61 and 60 kills, John came in third with 24. Poor Mark only just made double figures! We win!



▲ Alex F always beats us in our lunchtime Deathmatches, and slaughtered the Mega Challenge finalists. Is he the world's best Deathmatcher?



◀ The lads celebrate a great time playing Deathmatch, not to mention loadsa cool Nintendo prizes!  
▼ John holding on to his prizes like there's no tomorrow! You would too, if you got all this free stuff

# Mega Challenge!

This is it, the moment you've all been waitin' for! The NEW Mega Challenge. N64 footballers gather round, this one's for you.

See below for what to do to enter the next Mego Challenge...

### Any FIFA game

You're now reading your ticket to heaps of free Nintendo gear!

Play through a whole league (UK or International) at West Ham or England, get one of the four highest points scores and you're in there!

You'll be whisked to NOM Towers to play the faaty challenge of your life. Just show us a photo or video with your final league standings.



▲ Your path to football gaming glory starts here.

Even if you make it to the final by cheating, you won't be able to on the day. And you'll be up against the best footie freaks in the country, so you'd better be good.

### Got the skills?

All the Goldeneye finalists walked away with loadsa tap gear.

You've seen the smiling John Pallard with his hands full of awesome Nintendo prizes and believe us, this could be you!

This is a lang challenge, and it's ganno separate the FIFA fanatics from the sloppy Sunday leaguers! Hove you got what it takes?

You can cheat by swapping the teams around mid game so the N64 wins, but is it worth the risk? Other entrants will probably have more wins and a better goal difference.

### Closin' date and rules type stuff

- 1) Closing date for entries to be announced.
- 2) For the final contest itself, we make the rules! The teams you play with will be drawn from a hat, as will the venues. The game set ups will also be decided by NOM.
- 3) Finalists who cannot make the stated final date will be disqualified and their place in the final given to the fifth place finalist.
- 4) The decision of the magazine is always final. So no arguments, okay?!



# Star Wars Episode 1 Racer

Boost your way to podracing fame 'n' fortune with our jet propelled guide.



## Podracer's pal part 2

### Contents

#### Podracing pointers

- ✓ Boosting points
- ✓ Sharp bends softened
- ✓ Parts rundowns
- ✓ Tactics for podracing triumph
- ✓ Circuit strategies

### Jedi masters

- Issue 80 News
- Issue 81 Review
- Issue 83 Pod-Pal 1

**WE SAID** "The speed's incredible and the tracks are just outta this world."

## Mastering multiplayer

Yer mate won't see you for dust!

If you're really good in one player mode, you're half way to being the multiplayer master. But you can always improve.

There are certain tricks and tactics that you'll need to use in order to be the podracing champ every time.



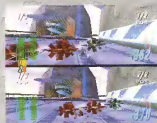
▲ If in a racer and yer mate is on your tail, take the insides of bends and move from side to side on straights. They won't be able to pass.



▲ Speed starts can mean the difference between winning and losing. At point where you would hear 'Gol', hit **R** for a turbo start.



▲ If you are using a bigger pod like Mars Guo or Sebuba's, use it to your advantage! Smash yer opponent whenever you can.



▲ Try double tapping **R** when you are in a race, to taunt yer opponent. It's a laugh. Also keep **R** held down while going through treacherous turns, so you won't blow up.



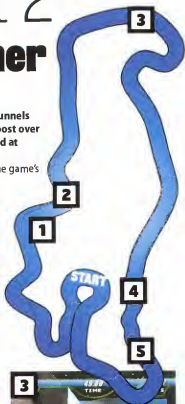
▲ Choose a pod with as high a top speed and acceleration as possible. Good racers can get away with not having other features, but not these. If you lead from the front, you'll win.

## Executioner

### Planet Ovo IV

Metal pipes and treacherous wind tunnels here. There are loadsa chances to boost over narrow tracks, but you gotta be good at steering to get over.

An industrial looking track, it's got the game's most well hidden short cut.



▲ As soon as you hit this tunnel you'll have to brake if you want to make it to a major short cut.



▲ Head up the slope on the left after the tunnel and it'll take you through a wide track that lets you boost twice.



▲ You should stop almost to a standstill here. If you don't, you'll crash as yer pod tries to enter the downward wind tunnel.



▲ After a luminous pink rotating tunnel you'll have four route choices. All lead through muddy tunnels. Right is best.



▲ Back into wind tunnel. Less rocks in here mean that if you push **R** you can boost through most of this.



### Watto's pod parts

#### Traction parts 'n' prices

- R-20 Repulsorgrip: 250, R-60 Repulsorgrip: 400.
- R-80 Repulsorgrip: 600, R-100 Repulsorgrip: 1,200.
- R-300 Repulsorgrip: 2,600, R-600: price varies.



### Anakin's speed tips

Always wait 'til you absolutely need to before buying parts. You might buy less powerful parts in a rush when newer, better parts will soon become available.

# Sebulba's Legacy

## Planet Malastare

A mountain range, with methane lakes and many short cuts.

Sebulba loves this track 'cos there are loadsa chances for him to flash his vents atcha. Scream into first place quick so he doesn't get a chance to!



**1** No chance to boost at all start. A sharp right turn as soon as the lap begins means you won't even reach top speed.



**2** The green methane mist will blind you unless you know what you're doing. Follow the floodlight to next part of track.



**3** Here's a small short cut on the left. It'll only shave a bit off yer time if you know it well though, as it's rocky and treacherous.



**4 SHORT CUT** This string of floodlights signals this track's major short cut. Head through a small cave opening, in the right wall. You'll come out miles ahead.



**5 SHORT CUT** And the second major short cut on Sebulba's Legacy. When you see the stary sky and rock structures, slow and stay to left of track.



**6 SHORT CUT** You'll hug the outside of the track and head into a long boostable straight. It's a different route to the one if you'd fallen down, and much, much faster.



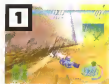
**7** If you fall off the track here, you'll have to wind your way through a metal tube that's much slower than the other route. So don't, okay!

# Grabvine Gateway

## Planet Baroonda

A track set across desert plains and jungle swampland.

Get ready for two sets of bends that are the hardest in the game. Watch for a short cut that opens on the second lap.



**1** Watch for this tall stone pillar, as soon as you see it straighten up, push **1** and boost this section.



**5 SHORT CUT** Brake here or you'll explode. On second lap turn sharp right after this for short cut.



**3** But for now, take these craggy sharp turns on first lap. Brake hard so you don't hit outside bends.



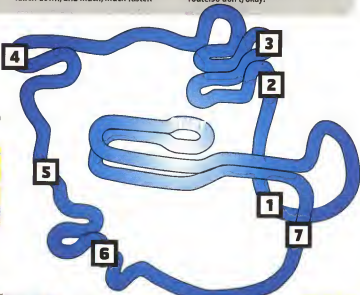
**4** Now the climate changes to rainforest. Take left route at fork pictured.



**5** Hold **3** all the way, to have your repair systems working overtime.



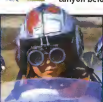
**6** Outta the frying pan and into the fire! A series of more very sharp bends. Slow to 150mph into bends. **7** Nearly at the end of the lap, this bridge breaks half way through and can lead you crashing into the canyon below.



### Watto's pod parts

#### Turning parts 'n' prices

Control Linkage: 200. Control Shift Plate: 400. Control Vetro Jet: 700. Control Coupling: 1,600. Control Nozzle: 3,800. Control Stabilizer: Varies.



### Anakin's speed tips

Always check the Junkyard first before buying new parts. The part you need may be there at a much cheaper price, and if you have three Pit Droids it probably won't break down in a race.

# Andobi Mountain Run

## Planet Ando Prime

This Ando-Prime track's a lot tougher than the others. Like the last track, a short cut opens up on the second lap.

### 1 SHORT CUT



▲ As you near the end of the first lap and the lap laser is in sight, brake hard and go into the tent for a long short cut.

### 2



▲ Here's the first fork. Take the right side, it's a bit longer, but you'll take it quicker, 'cos you can go faster.

### 3



▲ Watch for the bridge with icicles, 'cos very soon you'll have to brake sharply for a hard right turn. Hit the brakes, quick!

### 4



▲ As soon as you see this statue, straighten up, hit **○**, heat up yer pod's engines and boost...

### 5



▲ ... you'll fly high in the air and zoom over any opponent close in front. Take a second to check out that view!

### 6

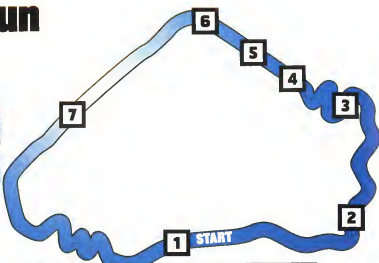


▲ When you land, brake and straighten up, 'cos you'll have to squeeze into this narrow opening that leads to a tunnel.

### 7 SHORT CUT



▲ Brake after the tunnel. Hug left of track to find a crack in the wall for a wicked short cut.



# Dethro's Revenge

## Planet Ord Ibanna

Build miles up in the air against the backdrop of an evening sky.

Not really any short cuts here, but relatively wide tracks make for easy overtaking and fast speeds.

### 1



▲ Watch out for this stage. The track widens out into a circle and can confuse you into not heading for the arch.

### 2



▲ A set of two scaffold tubes. The top one is open and you can fall to the bottom. They're both the same length.

### 3



▲ When you see the floodlights, get ready for a sharp left. You'll enter a sky city area. Don't crash into the buildings.

### 4



▲ Just stay in between these floodlight columns pictured. Slow if you have to and you'll be okay.



► You're in a safe area here, two routes to take. Go through tunnel, 'cos the upper route'll have you flying off.

### 5



▲ Stick to the track in an open area 'cos you must go through this arch at the end or fall off.

### 7



▲ Near the end of the lap here, straighten up, 'cos soon you'll be flying through the air in between the arch.



## Anakin's speed tips

Boosting makes yer pod extremely vulnerable. A crash that'll normally just bump you will make you explode, losing valuable seconds. Don't boost when sharp bends are coming.



## Watto's pod parts

### Acceleration parts 'n' prices

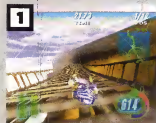
Dual 20PCX Injector: 800. 44 PCX Injector: 2,200  
Dual 32PCX Injector: 5,600. Quad 32PCX Injector: 7,000. Quad 44PCX Injector: 10,400

# Fire Mountain Rally

## Planet Baroonda

Your first look at the gobsmacking lava tunnels, as this track winds deep into the Baroonda planet core.

Expect to see humid jungles and craggy rock faces flash past.



**1** Brake hard, then turn left at the end of this rope bridge as this rock comes out of nowhere.



**2** At a waterfall pull **Q**. There's a passage that this water falls down into. You'll fall too, if you're not floating.



**3** More tropical jungles and sharp U bends. Watch for any stray tree logs that'll make you fly into walls.



**4** The road opens out into a burnt rock wasteland. Watch for the slightly fogged opening to the volcano.



**5** Inside, hug left side of the track so you don't get burned by lava. If you do land in it, hold **L1** to avoid engine fires.



**6** Now the track gives you three route choices. Stay in the middle to get a straight and quicker exit.



**7** Back into the dangerous sharp bended desert rock area like in Grabvine Gateway, except now it's backwards.



### Anakin's speed tips

Some tracks demand you take use the short-cuts or you'll lose a race no matter how good you are. If you're in a part of the race where you always drop back, retry and look for a better route.



### Watto's pod parts

#### Top speed parts 'n' prices

Plug2 Thrust Coil: 1,000, Plug3 Thrust Coil: 2,400, Plug5 Thrust Coil: 6,000, Plug8 Thrust Coil: 14,000, Block5 Thrust Coil: 17,500, Block6 Thrust Coil: Varies.

# The Boonta Classic

## Planet Tatooine

The track that Sebulba and Anakin battle for victory in *The Phantom Menace*. It's even got the service lane that shoots you into the sky!

So many short cuts to this track that you won't know where yer going at first!



**1** Veer off the track and up slope to slot in between two rocks. These lead to a jump back on to the main track.



**2** After sharp bends is the upwards leading service lane where you can float over all nearby competitors.



**3** This is really confusing. Stay to the middle of the track here and concentrate hard.



**4** After tall gap in the cliff face, be aware that a major short cut can be driven on to by turning sharp right.



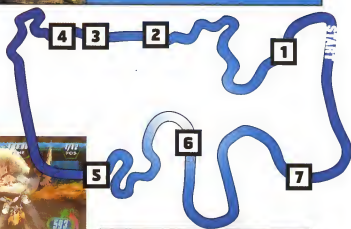
**5** At part that looks like the Grand Canyon, slow down. Make sure you don't crash into rock pillars.



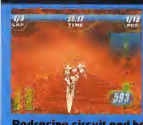
**6** Loads arches mean you're in a completely free racing area. Hug the outside of the bends.



**7** The ickle fires coming out of the floor can set your engine on fire. Watch out also for a Sandcrawler.



### Next month



We're nearly there! You've now finished the Galactic

Podracing circuit and have been asked to take part in the four Invitational races. Check 'em all out next ish, podracing champs!

# Duke Nukem



Blaster's guide part 1

## Zero Hour

Save Earth and rid the world of the alien scum with our ass kickin' guide.

### Contents

- ✔ Enemy nuking tactics
- ✔ Babe locations
- ✔ Level walkthroughs
- ✔ Find Time Machine parts
- ✔ What to do
- ✔ Killing guide

### Previous shootouts

- Issue 76 News
- Issue 77 Big Game
- Issue 81 Review

**WE SAID** "Zero hour is a corker and you won't stop playing 'til you've found everything"

## Mean streets

The first blasting level, but it ain't no push over

Shoot any fire hydrants you see, and tap **D** next to flowing water to recharge your energy to the max.

The alien invasion of New York has made all the inhabitants scarpier. Yer first mission's to find the Code Card. It's an important piece of kit.



**1** Start in car park. Take out Lizard Men. Don't worry about soldiers. Take left elevator down.



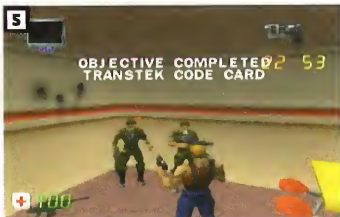
**2** Get out of water and kill Lizard Man in corridor. Go up stairs on right and kill nasties in parking lot.



**3** Then to guard's box, to open shutters. You'll have to kill a few beasts. Then head onto the streets.



◀ Blow grate on wall of club to access secret area and follow air ducts to find two helpless babes. What are ya waitin' for? Save the chicks!  
 ▼ Exit club, turn left and follow road to find Duke Burger. Go upstairs to meet soldiers and get Code Card. Get yer sticky mitts on the card, and that's the first objective completed.



## Open subway

### Da Dook's going underground

The only way to get at the alien base on Liberty Island is underground, so you've gotta enter the subway system.

However, the alien scum have locked it, and they're guarding the entrance switch. You gotta head to the back alleys to open it.



**1** Go back the way you came to meet the tank. Walk behind it and follow road to see the helicopter crash.



**2** Go down alley on left of road where 'copter crashed. Jump onto roof tops to find Secret Area, and jump a cross...



**3** ...to next alley. Climb ladders and kill enemies. Now enter open room and flick switch behind metal box to open subway.

## Find Time Machine part

Duke's Time Machine is vital for his mission

The subway system has opened up, but the level's far from over. There's still a Time Machine part to collect and babes to save.



**1** Go back down, turn left and jump up boxes to see tank. Into streets, turn left and go into hotel with 'Now Open' sign.



**2** To top and hole in wall, fire Grenade at crack opposite. Then go left, up ladder and in for babe. Enter Duke Burger.



**3** More goodies. Exit Duke Burger. Go to subway opposite. Collect Auto Loader in secret area behind train.



**4** Exit down passage on left of track. Blow up crate inside for Time Machine part. Through tunnel to find exit icon.



### Da Duke's gun slingin' tip

Use this level to practice with the Sniper rifle. It kills in one shot and is very handy against Cyanide throwing Pig Cops.



## Destroy power core

Yer mission's to hit the alien scum right where it hurts

The aliens' power core is the only energy source to their base. Once it's destroyed, they'll have no defence.

Getting to the core is no walk in the park. Keep 'em peeled if you wanna live.

## Liberty or death

Starts off where you finished

Liberty is a confusing place, so try to remember your route.

You're gonna need every power up to recharge your energy.

### Get to overflow control

The Statue of Liberty is being used as the Alien HQ. You need to access the overflow control to go deeper into the scum's base.

- 1** Up ramp, down grate. At door turn right, into grate to Secret Area and toilets. Get Scuba Gear and exit to opposite door.
- 2** Armour in corner. Save babe. Through shutter, up ledge. High Voltage room has switch to open gate in next passage. Hit it.
- 3** Go through open gate and down to collect Control Key and save babe. Back to Overflow control door and open.

- 1** Door under walkway to left. Follow path to new section. Down gap to right, inside is babe and Service Elevator Pass, go back up.
- 2** Elevator at other end leads up. Visitor centre. Babe in toilets. Go in Duke Burger upstairs. Down to door on right of entrance.
- 3** Up stairs to turn lifts on. Down grate opposite to babe. Back to Visitor Centre and open lift to left.
- 4** This takes you to the power core. Kill the Lizard Men who teleport in 'til the power core explodes.

## Raise water level

Take a deep breath, we're going underwater

You better hope the Dukester's a good swimmer, he's gonna get wet now.

Make sure you've got your Scuba Gear, 'cos you'll be in the drink for ages.

- 1** Run across walkway and over gap. Down elevator shaft. Collect Atomic Health and kill any spiders which come atcha.
- 2** Follow path past sandbags to three walkways. Over water. Sniper mobile gun and dive into water opposite.
- 3** Swim thru gap to fan room. Blow it with Grenade Launcher. Thru into room, then office with babe and Pumping Station Key. Back thru hole and climb up ladder opposite, leading back to walkways. Open doors with switch. Jump down to walkway.
- 4** Destroy mobile gun at top of stairs and use switch in room to raise water level. Go back to large doors and walk through.

## Nuclear winter

Post apocalypse New York ain't much fun.

You've been teleported to the future to save a deserted New York.

You gotta contact your base using a satellite, but you need Power Cells.

- 1** Off cliff to platform, then to ledge and teleport to hotel. Go upstairs.
- 2** Out room at end of corridor. Drop. Right, left, up ladder, follow ledges.
- 3** Left to subway. Alpha Cell on right platform. Up ladder by carriage.

## Delta power cell

Face the zombie invasion and blast the suckers

As you go for this Power Cell, things start to get nasty. Speed is everything if you wanna survive.

- 1** Save babe. Return to hotel. Save more babes. Exit hotel. Turn right. Jump down to yellow van. Hop across poison water.
- 2** Right at top of road end. Three Drones'll appear. Get Havoc Multilauncher. Follow road round to fork, go right.
- 3** Go into parking lot ahead guarded by Pig Cop and teleport upstairs to collect Delta Power Cell to right.

## Beta power cell

The final vital Duracell you need to nab

Last but not least, getting hold of the Beta Power Source.

You can't just blast yer way through the level. You need to be an accurate jumper and to keep looking out for grates.

1



▲ Jump over first carriage and swim under second. Take Service Access to right to large area. Beta Power Source is on pipe below.

2



▲ Leave car park, turn right and follow road to subway. Babe to the right. Go down the right tunnel, avoiding any lurking zombies that leap out.

## Activate Communicator

Get in touch with yer buddies at Nukem central

The final leg. Power up the Communicator and signal your base.

Sounds easy, but the aliens have other plans. Snipers and Octabrainz will attempt to block your path. And they ain't interested in talking!

1



▲ Up to grate and through subway. Back to where road forks. Now through other route, to an empty building. To elevator, climb ladder.

▼ Run across the rail track to satellite dish. If you've collected all Power Cells, the communicator'll work.

2



## Find level exit

Keep on yer toes, you're almost there

The Special Forces base is not far away now, but the aliens are piling on the pressure.

Enemies will keep teleporting in to make your job harder. Keep listening out for the teleporter as they beam in.

► When you return to the water, go back to where the fire hydrant was.

Forcefield has disappeared from passage to left. Go through the empty space.

▼ Follow it to building and zombies. Enter, go upstairs. Destroy Drone outside window to left. Exit window to right.

1



2



3



◀ Jump to ledge, kill Lizard, go up. Kill enemies, cross walkway. Jump to opposite roof.

4



▲ There's a ladder on wall, drop down to Time Machine part and babe. Pick up vital Machine part.

At the other end is Atomic Health. Climb back up.

5



▲ Jump to ledge and follow path. Once on roof Sniper appears behind you. Climb ladder in front, follow path. Leads to Duke Nukem exit icon.

## Under siege

The US Special Forces base is under attack

The aliens are guarding the Special Forces base with their nastiest weapons. And they don't like visitors.

Da Dukester doesn't have long either. If you don't reach the entrance in time and take out all the bad guys, the base will be theirs.

1



▲ Follow path down right. Ladder on right hand wall leads to Secret Area. Blow up wall behind Pig Cop to find babe and other goodies. Drop down and enter tunnel.

2



▲ You've got one and a half minutes to reach other end. Follow tunnel, through two large doors to BMF Turret.

▼ If this thing catches you it's game over, so strafe with a rapid fire weapon. Entrance is now open.

3



## Fallout

Destroy forcefield generator and get back to base

The aliens have blocked off your route to the Special Forces base. Destroy the forcefield generator and the shield will disappear.

1



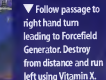
▲ Blow the rocket pad. Get stuff from top of train. Up ladder to left. Exit thru shutters. Wall explodes when you reach house. Go in, babe on left. Upstairs, go right. Drop in to water. On right is fire hydrant. Exit underwater opposite hydrant.

2



▲ Destroy gun ship with Havoc Multilauncher. Use underwater passage in line with platforms to red switch. Hit **Q** to lower water. Kill sniper Lizard Man and teleport. Kill Lizards.

3



▼ Follow passage to right hand turn leading to Forcefield Generator. Destroy from distance and run left using Vitamin X.

## Da Duke's gun slingin' tip

Octabrainz are the biggest threat here, 'cos they make you dizzy. Hit 'em hard 'n' fast to avoid being zapped.



## Power up lab door

Ready to blast more alien beasties?

You've survived so far, but the aliens haven't given up yet. They still want to take the base, and it's up to you to stop 'em.

You need to reach the Defence system controls to stop any more mean alien reinforcements from getting in.



**1** Go back through large door to lift on left. Jump down and collect Armoury Key to the left of new room.



**2** Exit through door opposite. Turn left down corridor, through first door on left and then to Armoury.



**3** Go to door at other end to get Gas Mask. Kill zombies and use switch behind the middle door to exit room again.



**4** Go into lab then through doors at other end. Find switch on left in next room. This opens Time Machine chamber switch. Now you can progress. Leave Armoury and back into corridor. Go into medical lab. Through door to right, and right again.



## Find secrets

Get toolled up with one of the best Nukem weapons

The level's almost over, but you've still got babes to save and secrets to discover.

One of the many secrets in Under Siege is the awesome BMF Thunderstrike weapon, which kills everything in its path.



**1** Collect Time Machine part, save babe. Enter grate. Left passage has SMG clips, right holds Atomic Health.



**2** Exit lab, turn left into corridor. Go up to Security control and blow grate behind desk to find Secret Area. Back into corridor. Go left, follow to find trip bombs. Destroy 'em, go thru second door on left.



**3** Find hole on right of corridor to secret area. Babe and BMF Thunderstrike here. Grab 'em.

## Da Duke's gun slingin' tip

Getting lost is easy, so remember your route through this level. You'll have to go back and forth all the time.



## Activate defences

Stop the alien invasion dead in its tracks

You've cleaned up the aliens inside the base, but more are on the way. They must be stopped, the future of the Earth is at stake.

The Defence System controls are open, so get there quick, and activate 'em.



**1** Return to the sewer entrance. Go through door to left. Use switch on right of next room to open doors on left. Go across walkway to end of level.

## Boss Hog

Use yer big guns to make this big porker squeal

Boss Hog is no pushover, so you'll need all your sharp shootin' skills to get through this section.

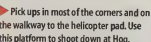
There are no places to hide, so you gotta charge straight in and kill that waste of perfectly good bacon.



**1** Boss Hog is fat 'n' ugly so it takes a big weapon to take 'im down. Yer best bet is Havoc Multilauncher or Grenades.



**2** This Ill' piggy is slow, but extremely tough. Aim for his top half, as it causes the most damage.



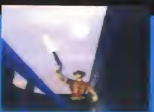
**3** Pick ups in most of the corners and on the walkway to the helicopter pad. Use this platform to shoot down at Hog.



**4** You're not the only one toolled up with Grenades and a Havoc Multilauncher. Strafe around Boss Hog to avoid his attacks. Teleport outta there as soon as he's fried into bacon rashers!

## Next month

Tune in next ish for more top blastin', babe savin' action. We go back in time to 1848 and kick ass Western style. Then Duke warps to England, 1888. Hail to the King, baby!







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The address for all your letters and pictures is:

Club Mario, Nintendo Official Magazine, Angel House, 338-346 Goswell Road, London, EC1V 7QP, or you can e-mail us at club.mario@ecm.emap.com.

We dish out top Nintendo prizes for the best letters and stuff that we really like, so it pays to get your letters in. This month, all the games have been supplied by our mates at Midway. Nice one!

MIDWAY

# Club Mario!

HERE'S THE BIT OF THE MAGAZINE THAT YOU WRITE...

✗ Letters ✗ Art ✗ You Review ✗ Ultimate Warrior ✗ Brain Strain ✗ Power Pack

Time to get all those Nintendo problems off your chest. Yes indeed, Nintendoids, we've arrived at another fun packed Club Mario. Let's see what you've got in store for Dave and Shaun, as we open up another huge mailbag.



Shaun

Dave

"I started collecting NOM from ish 81 and you've already let me down. Where was the Carmageddon 64 review?"

You should be trying to make a good impression on your new readers."

Mark Reece, Thornhill, Cordiff.

■ Carmageddon 64 was delayed and the review would've come out well too early. Holding it back 'til its actual release is more helpful for the reader. **Dave**  
■ Check out our compo in Blagfest on page 74. You can win a copy of the game and cool goodies, too. **Shaun**

## Brain Strain

Reckon you're the ultimate Pokémáníac? Try our special Pokémon Brain Strain and test your knowledge. You've gotta get five outta five to be a true master. Good luck!

- 1 He collects the bones of dead Pokémon.
- 2 The Pokémon weapon in Smash Bros.
- 3 The most powerful of all the Pokémon.
- 4 Pikachu evolves into this pocket monster when he becomes an expert fighter.
- 5 What's the colour of the third Pokémon Game Boy game pak?

"I got Pokémon from America two months ago, and I've already played it over 75 hours. And believe me Nintendoids, Pokémon'll take over your lives this autumn. In my opinion, it's better than Zelda."

Nicholas Hoynes, Orpington, Kent.  
■ Everyone's getting pretty excited. I first played Pokémon last year and I was hooked straight away. **Dave**

■ With Jet Force Gemini, Donkey Kong 64 and Perfect Dark out before Christmas, Rare has certainly got its work cut out. So don't expect to see Conker 'til next Easter. **Dave**

"I want a racing game which takes pure skill to win. I have Mario Kart 64, but the power ups let you cheat your way to victory."

Alex Peck, Malvern, Worcs.

## You Review

Time for you to have your say about your worst and favourite Nintendo games. If you want a crack, it couldn't be simpler.

Follow the example below, get a mug shot of yourself and chuck it in the post. You could be next month's winner.

**READER'S NAME** Richard Williams  
**GAME NAME** NHL 99

**Best bit** Body checking your mates and knocking 'em to the floor. Winning the game with England.

**Worst bit** England're pants. And it's too easy to score against the weaker nations.

**Graphics** Brilliant hi res graphics. Players look very realistic and you get excellent close ups.

**Overall** This is a fantastic puck pusher. It's great with your mates and it's very addictive. Get it **92%**



▲ NHL 99's puck pushin' paradise.

■ F1 World Grand Prix II is definitely the game for you. There are no power ups, and it'll take lots of skill to win the entire championship. **Shaun**  
■ Don't forget, F1 WGP is one of the Player's Choice range. You can get it for a bargain £29.99. **Dave**

"I was seriously considering buying GASP 'til I saw that you gave it such a poor mark.

I decided to buy WWF Warzone instead, and I love it so much I play it every day."

Groeme Syme, Kirkcaldy, Fife.  
■ You should all check out Total Test before buying an old game. You don't wanna get stuck with a dud. **Dave**

"Me and my mates are all desperate to play Pokémon. It's not fair that we have to wait 'til the end of the year."

Som Cole, Stowmarket, Suffolk.  
■ Hey, it's only a few weeks away now. If ever you needed an excuse to buy a Game Boy, this is it. You're gonna love it. **Dave**

## Who's The Hero?

Guess the famous Nintendo character in five clues or less. Look out for the others dotted through Club Mario. **Clue 1** I'm in the biggest game this summer.

## Who's The Hero?

**Clue 2** I may be young, but I can still compete with the big boys on the track.

## Ultimate Warrior

We can't get away from Pokémon at the moment and one even makes an



appearance in Bryan Groves' Ultimate Warrior. If you can do better,

get your entries in. There's another top Nintendo 64 game up for grabs next month.

**Head** Pikachu. He can use his ThunderShock to wipe out evil enemies.

**Body** Link. His huge shield'll offer valuable protection, and his sword is great for slicing baddies.

**Legs** Stan. As a last resort, Stan's legs can be used to run away from danger.

"I cannot believe there are people out there who criticise Zelda.

They're obviously GreyStation owners who are jealous of such a fantastic game. You can't argue with your score of 97%."

Raghib Mosrar, Bethnal Green, London.

■ It's by far the best video game ever and people still aren't happy! **Dave**

"I think you should make a Nintendo Official Magazine television programme.

You could review all the new games and give us news on forthcoming titles.

The only show we've had was Games Master and that was disappointing."

Nyle Anderson, Angus, Scotland.

■ It's a great idea, but I can't see it happening. We need a good video games programme. The last series of Games Master was terrible. **Shaun**

## Name That Game

1	2	3	4	5	6	7
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- 1 Hit the rapids and paddle like crazy with the N64 canoeing game, coming soon.
- 2 Female Strogg enemy in Quake II. Like yer mum, only meaner!
- 3 Ash's cute 'n' cuddly mouse Pokémon pal.
- 4 Dirt eatin', underground dwelling, platforming Nintendo hero.
- 5 Flying brain baddie in Duke Nukem. Don't mess with this evil dude!
- 6 Huge, coffin carrying rule breaker in WWF

Attitude.  
He'll  
Tombstone  
yer ass!  
7 Ickle girlie  
Kongster set  
to star in  
Donkey  
Kong  
64.



"I think Acclaim is the best N64 developer. Shadow Man looks fantastic, and South Park Rally's gonna be brilliant. In fact, I think it could topple Mario Kart 64."

Pete Summers, Upwey, Weymouth.

■ Acclaim is producing some top notch titles. Shadow Man could be its best game yet. **Dave**

■ It's been a great year for Acclaim, there's no doubt about that. **Shaun**

"You asked if 40 Winks would be better than Banjo and Mario.

I don't think it will. Banjo was ace and Mario's a classic. 40 Winks looks good, but it'll need a great review to attract me."

Poul Berentze, Cheadle, Cheshire.

■ There's no doubt that 40 Winks'll be a great game. Remember, no one thought Mario could be bettered. Banjo proved otherwise. **Shaun**

"The developers at Rare are geniuses. We've already had Diddy Kong Racing, Banjo Kazooie and Goldeneye. And Donkey Kong 64, Jet Force Gemini and Perfect Dark look even better."

Dorius Matthews, Portsmouth, Hants.

## Power Pack

We've gone Pokémon mad this issue and so has David Campbell from Leytonstone.

David's such a huge fan of the 'll' monsters, he's designed a

cool N64 box for Pokémon Stadium.

Hopefully, the game'll be as good as your drawing, David. WipEout's in the post.



Rare has certainly played a major part in the N64's success. Long may it continue. **Dave**

■ What a Christmas you've got in store. Your biggest headache is which games to get! Donkey Kong 64 is top of my list. **Shaun**

"I think Nintendo's being really unfair by releasing games in Japan and America before the UK. I want Smash Bros and I still can't get it."

Robin Williams, Cardiff, Wales.

■ It works both ways. ISS 99 came out in the UK long before America and Japan. **Shaun**

■ At least it's finally been confirmed in the UK. There was a time when we weren't sure if it was even gonna come out. **Dave**

"Castlevania is the best game on the N64. I think it's worth the Awesome award. Anyone out there who hasn't bought it should give it a go. It's brilliant."

John McCarthy, Maidstone, Kent.

■ Castlevania is proving very popular and you're right, it's an excellent game. **Shaun**

■ It's a great game, but Castlevania has flaws which let it down.

That's why it didn't get the Awesome award. **Dave**

"I can't wait for Pokémon. It's going to be huge and brilliant. We want it now!"

Adam Parker, Crook, Co Durham.

■ Calm down, it'll be out next month. We hope you like the wall chart. Don't forget to enter the compo. The T-shirt is really cool. **Dave**

## Hidden Heroes

We've messed around with pictures of another batch of Nintendo characters.

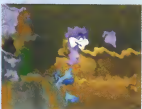
Can you work out who's behind the warped pics? The answers are on p75.



▲ Kooki kid with royal connections.



▲ This robo babe'll have you Quakin' in your boots.



▲ When you need a pick me up, this guy's the perfect tonic.

here. If a new cheat appears, you'll see it first in Official tips. **Dave**

## Who's The Hero?

**Clue 3** My vehicle can reach speeds well over 600mph.

## Snappy Moment

Recognise the well known N64 developer? Nintendo from Marple, Stockport has taken a picture of games guru, Shigeru Miyamoto, and rearranged his funny face.



We think you'd agree that it's a crackin' mug shot, and well worth a Nintendo 64 game.



"We had so many great Super NES games come to the N64, but one is still missing. I really want Metroid."

Every previous edition was brilliant and a Nintendo 64 version would be awesome."

Phil Jordan, Evesham, Wors.

Metroid 64 has been confirmed, but we haven't heard a peep about it for ages. **Shaun**

Hopefully, it'll appear some time next year, but we wouldn't put our lives on it. **Dave**

"My favourite TV show is Pokémon. I watch it every day. It's so cool I just can't wait for the Game Boy game to come out."

Joshua Kenney, Whetstone, Leicester.

It's a pity Pokémon's only on Sky One. If you haven't got satellite or cable, you're really missing out on a top show. **Shaun**

Our spies tell us it may come to ITV. So keep 'em peeled. **Dave**

"I'm writing to tell you that me and my mates have a Nintendo club. We meet every Thursday evening and play all the best

## Who's The Hero?

**Clue 5** When I grow up, I'll become Darth Vader

multiplayer games. We keep league tables and award prizes for the best gamer at the end of every month."

Colin Lewis, Cheddar, Somerset.

Since last month's letter, it seems that quite a few of you have started your own cool Nintendo clubs. **Shaun**

Keep letting us know about 'em. You never know, we may come down one night for a few games. **Dave**

"Why did you give Vigilante 8 only 83%? I bought it and I totally love it. I would have given it at least 90%. All my mates think the same."

Bernard Puelec, London.

It's all about opinions.

Yes, it's a good game, but it's not worth 90%.

**Dave**  
Only games

## Reader Chart

James Hyde is this month's Reader Chart winner. Once again, it has a familiar look about it, but who wouldn't want these five ace games in their collection? Well done, James, expect your N64 game real soon.



- 1 Goldeneye
- 2 South Park
- 3 The Legend of Zelda
- 4 Super Mario 64
- 5 Mario Kart 64



which are must buys get the Awesome award, and Vigilante 8 isn't one of 'em. **Shaun**

"Please let me know when WWF Attitude's coming to the N64."

I've already played the Game Boy Color version which was great, but it's time for the big screen edition."

Peter Morris, Co Durham.

## Who's The Hero?

**Clue 4** I use the Force to help me win.

## Your Art Pokémon Special



▲ Kelly Baker from Harrogate in Yorkshire sent this perfect Pokémon pic in. Looks like Primeape's dishing it out!

▲ This pic's great, but the artist didn't put their name on it!

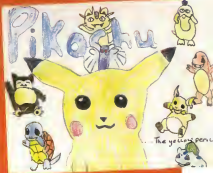
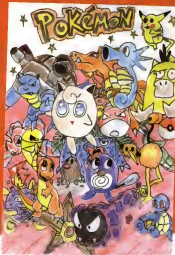


▲ David Parkinson from Stockport reckons the Pokédexes could have a good stab at Mario Kart 64!

▼ Lil' Pika's the star of this ace art, drawn by Zoe Wodnough, from Ipswich.



▲ The Nintendo all stars have joined Pika and pals, in this pic from James Cross.  
▶ It's a cool Pokémon party, from Chessington's Christopher Biggs.





## Play Pokémon first

**W**anna be one of the first people in the UK to play Pokémon? Here's your chance...

We've got 10 Pokémon Reds and 10 Pokémon Blues to give away, and all you've got to do is dial a number. You'll even get the chance to challenge other Nintendoids in Pokémon duels at a special event in London.

### The score

- 1 Call our Poké Line 0171 471 6696 on Monday 23 August between 3.00pm and 6.30pm only.
- 2 Follow the phone instructions, leaving your name, age, address and telephone number.
- 3 If you're a winner you'll be notified by Wednesday 25 August and be given details of the London event.
- 4 You must be able to travel to London for the event on Saturday 28 August.
- 5 To keep your game, you must attend the Played To Death day on Saturday 28 August.
- 6 You must have a Game Boy, to be able to play your game.

### Call this number

between 3.00-6.30pm on Monday 23 August only

**0171 471 6696**

Small Print: You must get permission from whoever pays the bill before you make the call.



## Mario's Hit List

Drop us a line and you could win a top Nintendo game. Our address is Club Mario, NOM, Angel House, 338-346 Goswell Road, London, EC1V 7QP.

- Will Pokémon be the biggest thing this Christmas?
- What's the spookiest Nintendo 64 game?
- Attitude or Revenge. Which wrestle fest is best?
- Is Star Wars Racer better than the movie?

- It should be out very soon. It's the best wrestling game ever, so make sure you get it. **Dave**
- The Game Boy Color version was a disappointment, but the N64 edition's blindin'. **Shaun**

"Last month's free Jar Jar toy was the best ever free gift."

All of my mates bought the magazine and we're having so much fun with it. Thank you NOM." *Glen Humphrey, Ifford, Essex.*

Yeah, we were well impressed when it came into the office.

We haven't stopped playing with Jar Jar either. **Shaun**  
If you didn't get last month's issue, you missed out on a real treat. **Dave**

"Is there going to be a sequel to Zelda out on the N64? I hope so, 'cos I played it for weeks, it's blumming brilliant." *Steve Davis, Manchester.*  
Nobody knows for sure at the moment, but tune in next month, 'cos we should find out at Space World, Nintendo's huge show. **Dave**

"I'm already well excited about the new Nintendo console.  
Fony better run for cover, it's gonna be awesome." *Mike Howell, South End, Essex.*  
It'll certainly kick Fony's butt and be the best console in the world.  
But there's still loads of life in the Nintendo 64 yet. **Shaun**

## Answers

Who's The Hero?  
Ankur Sakhwalekar  
Name That Game  
Wifout 64  
Brain Strain  
1 Cdnans  
2 Poké Ball  
3 E Mewtwo  
4 Rictur  
5 Yellow  
Hero's Hebbih  
Link 1  
3 Non Mbiaen  
6 B

## Nintendo

Official Magazine

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emap active



## Nintendo Bonanza

Thanks to our mates at InterAct, the first prize is a huge bundle of stuff, including a V3 Racing Wheel, backpack, controllers, Game Boy Color, bumbag and a Pulse Pak. The runner up will get the steering wheel, two controllers, a Game Boy Pocket and a Pulse Pak. Just answer this teaser...

**Q** Which Game Boy Color game first used the Rumble Pak?

- (A) V Rally (B) WWF Attitude (C) Top Gear Rally

Wanna win Micro Machines carts, Carmageddon 64, jackets, bags, T-shirts, Pot Noodle spiders and Game Boy Color and N64 goodies?

# Blag Fest

✔ Mind blowing prizes ✔ Easy to enter

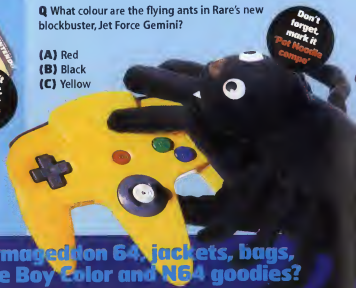
## Take Control

If you love the hilarious Pot Noodle ads on the gogglebox then you're gonna crazy over these class prizes.

We're giving away five spider controller gloves, and you can't buy 'em anywhere! All you've gotta do to win one is try this tricky quessie...

**Q** What colour are the flying ants in Rare's new blockbuster, Jet Force Gemini?

- (A) Red  
(B) Black  
(C) Yellow



## How to win

Wanna get your paws on some of the fab prizes we're giving away this month? Then just follow the steps below and you could be a NOM winner...

- (1) Find a postcard or the back sealed down envelope.
- (2) On one side write the answer to the compo, your

name, age and home address.

(3) On the other side mark it with the compo name and write our address underneath: Nintendo Official Magazine, Angel House, 338-346 Goswell Road, London, EC1V 7QP.

(4) Lick a stamp, put it on yer entry and post it.

## Turbo Power

Micro Machines 64 Turbo is a fast 'n' furious game with loadsa crazy tracks and a wicked eight multiplayer mode.

Thanks to Codemasters we're giving away three copies of the game. To be in with a chance of winning, y have a pop at this...

**Q** What's the name of the driver who wears a leather jacket in Micro Machines 64 Turbo?

- (A) Snail (B) Spider (C) Snake

## Road Rage

The time has come to shift into top gear with this mind blowing Carmageddon 64 giveaway. Thanks to SCI we've got a copy of the game plus a jacket, T-shirt and bag to giveaway to three lucky Nintendooids.

Just have a go at this question and you could win...

**Q** What blood thirsty beasts can you run down in Carmageddon 64?

- (A) Hedgehogs  
(B) Vampires  
(C) Zombies





# GO FOR IT!

09069 108959 Instant Win!

We've got our hands on some crazy stuff, and all you have to do to win 'em is to pick your prize, crack the code and it's yours!



win Sega  
**Dreamcast!**

..the console for the next millennium.

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win **Nintendo 64!**

09069 108954

win Sony  
**PlayStation!**

..the console everyone wants to have..

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win **Gameboy Color + Camera and printer!**

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win **South Park stuff!**

09069 108941



win **STAR WARS Prizes!**

A stack of collectables **09069 108953**  
Phantom Menace Game **09069 108948**  
STAR WARS Racer Game **09069 108957**

win **Friends Suitcase!**

Friends on Video and in a Suitcase!

09069 108946

win **TV / Video Combi!**

Perfect for playing games on!

09069 108947



win **Mobile Phone!**

A digital Panasonic "Pay as you talk" phone!  
plus £50 of call time. **09069 108958**



## PRIZEBUSTER

THE HIGHER THE SCORE THE BIGGER THE PRIZE!

Score 30 points or more to start winning! Win Personal Stereos, Stereo Blasters, Radios, Fashion Watches, Databanks, Video Players, PlayStations, 14" Colour TV's and a top prize of a Pentium III computer

09061 406000 Instant Win!

## GRAB-A-GAME

09061 406010 Instant Win!

The smart way to get the game of your choice... it's as easy as one, two, three.

1. Select your Machine.
2. Select the Game you want...
3. Guess the secret code to Win!



win a Pentium II  
**Laptop Computer!**

09061 406005 Instant Win!

win **Pentium III PC**  
with DVD player!

09061 406004 Instant Win!



## ALIEN WIPEOUT!

Answer questions then Zap SIX Aliens to win a prize from the list.

09061 406013

Instant Win!  
PrizeLine 08700 101574



## Go 4 Goals

Answer questions then score SIX goals to win a prize from the list.

09061 406011

Instant Win!  
PrizeLine 08700 101576



## Bovver Brovers

Arrest all SIX Bovver Brovers and win a prize from the list.

09061 406012

Instant Win!  
PrizeLine 08700 101575



SIX points wins - \* 14" Colour TV! \* Video Recorder! \* Sony PlayStation! \* Stereo System! \* Nintendo 64! \* Mini Disk Player! \* Pool Table! + other Instant Win prizes if you score 4 or 5 points!

To win one of these great prizes just call the telephone number shown and follow the instructions. Most competitions require a tone phone. If a competition is marked INSTANT WIN then you will be told if you are a winner during your call. PrizeBuster has 6 questions worth 1-10 points each and winners must achieve the required number of points. Instant Win competitions have multiple choice questions plus a game to decide if you are an instant winner. Other competitions involve multiple choice questions with tiebreaker and end on the 31st August 1999 (unless otherwise indicated), after which they may be replaced by a similar service on the same number. Actual designs may vary.

Calls to these numbers cost up to £3, so it is important that you ask permission from the person who pays the phone bill. If you would like a copy of the rules or winners' names, see our web site or send a stamped addressed envelope to the address below. If you are an INSTANT winner send your claim, with claim number, to

Info  
media

InfoMedia Services Limited 'Claims Dept'. PO Box 28 Northampton NN1 5DS. [www.InfoMedia-Services.co.uk](http://www.InfoMedia-Services.co.uk)  
CUSTOMER HELPLINE: If you have difficulty with any of these services, then call 01 604 624 634

# Nintendo News

✓ We promise to bring you the best info on N64 and all Nintendo News. We tell you the news before anyone else and all of our stories are guaranteed 100% correct by Nintendo.

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## GAME BOY COLOR

Mission Impossible p83

# Turok Rage Wars

### Game Info

By: **Acclaim**  
 Type: **3D multiplayer blast**  
 Release: **December 1999**

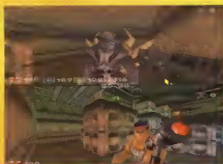


● First ever shots ● Mega multiplayer mayhem

**C**heck this out! We've got the world's first ever screenshots of Rage Wars, the third Turok blast fest.

Rage Wars isn't like the other Turok games. It's gonna be a multiplayer shooting frenzy which'll certainly give Goldeneye a run for its money.

There'll be four gameplay options, including Bloodlust and Flag Tag, plus extra team challenges.



▲ Turok takes aim and he's ready to shoot. Kill the sucker!



◀ Not a situation you wanna face. Get the hell outta there before you're toasted.

▼ It's Turok versus Turok. Well, at least the good guy'll win. The graphics look totally awesome, and it'll be well fast!



GGED BY PLAYE



▲ A body explodes from the full force of the blast. The camera's left drifting with gore. Lovely stuff! Rage Wars looks like it's gonna be the best multiplayer blast on the '64.



▲ The dino's back. But this time Turok's facing him in a multiplayer feast.

## We think...

**Rage Wars'll give you all the blast action you could ever want. Expect huge guns, a great range of characters and loadsa blood. It'll be carnage at its best.**

# Rayman 2

## The Great Escape

• Comical characters • Loads cool challenges • Awesome platforming action

### Game Info

By: **Ubi Soft**  
 Type: **3D platformer**  
 Release: **October**



**G**et ready for Nintendo's latest platforming hero, Rayman.

A strange lil' fellow we know, but he's as tough as Mario and Banjo, and he's got just as many tricks up his sleeve. Check him out...

All Ray's animal friends have been kidnapped by evil pirate dudes, and it's up to our big nosed friend to save the day. Up and attem, Ray!



▲ Ray's a cool character, but what is he? No one knows!



▲ Wait 'til this rocket stops and you can hop on for a ride.



▲ It's just like the trench run from Star Wars! Brave Rayman has got to steer through his wonky version of the Death Star.

► The huge pirate ship passes over you. You can explore it later in the game. But for now, Ray's gotta concentrate on the training level.



▲ Ray skips over the lily pads to get across the lake.

### Crazy races

Some of the best levels are the racing challenges. But don't expect to jump in a car and hit the track.

Rayman uses all sorts of weird 'n' wonderful creatures on his travels, and he even takes time

out to try his hand at water skiing.

You'll need to use all your silky skills on the murky lake to swerve outta the way of giant wooden posts and massive bombs that are just waiting to wipe you out. Go for it, Ray!



▲ Ray's energy is getting low. Ski well clear of the obstacles or you'll be taking a dive into the soup.



▲ Make sure you hold onto the rope for dear life, 'cos this mad race really shifts at lightning pace.



▲ Behind you! Something nasty's creeping up on Ray.

### We think...

**Rayman's adventure has been a long time coming, but it looks like it's gonna be worth the wait. There's a great variety of levels, with something for everyone.**

▶ You can even race against a mate in the awesome multiplayer mode. Our cash is on that mean looking buggy.

▶ The detail in the game is gorgeous. Just take a look at the stunning background.



# Sprocket

• Huge worlds • Cool new Hero • Eye popping graphics

## Game Info

By: **Ubi Soft**

Type: **3D platform puzzler**

Release: **Christmas 1999**

▶ If you thought Banjo and Mario were ace, you ain't seen nothing yet.

Sprocket takes place in a space age amusement park. On the eve of the opening, park mascot Jo Jo flips out and threatens to destroy everything.

The owners have only one hope. One wheeled, toy robot Sprocket must save Whoopie World.



▶ The lighting effects are brill. Eat your heart out, Mario!

## Fun of the fair

Although the game's based around our lil' robot buddy, there's a cool option which lets you create your own rollercoaster.

Once your design is up 'n' running, you can take a front seat and enjoy all the thrills 'n' spills. Brill or what?



▶ You can plan and design your own cool rollercoaster track.



▶ The lil' fella can jump in his cart and go for a spin on your creation.

## We think...

**Sprocket could turn out to be one hell of a game. With its awesome graphics and killer gameplay, this should be a corker. Stay tuned for more info soon.**

## Destruction Derby

**D**estruction Derby is car crashing carnage at its best.

Motor mashers get behind the wheel of a super cool stock car and smash the opposition outta the race.

Just make sure you keep an eye on the other drivers, 'cos they're trying to force you into the crash barriers.

There's also an exciting multiplayer mode which includes options such as capture the flag and hot potato.



▶ If frantic, car smashing action gets you excited, Destruction Derby could be your bag.

## Fast News

• **Nintendo has linked up with one of the coolest designer labels.**

The latest craze in America is the Tommy Hilfiger Game Boy Color, which can be picked up when you splash yer cash on Hilfiger gear.

This is the second time Nintendo has entered the world of fashion. Tommy clothes were also used to promote 1080° Snowboarding.



• **Turok 3 could be out sooner than we first thought.**

Although there are few hard facts, we've been told that it'll be shown this month in America, and it could be out early 2000.

The game will use the Turok 2 engine, but the multiplayer modes'll be a whole lot different to those in Rage Wars.

• **Rev your engine and mash zombies as Carmageddon comes to your portable pal.**

You take control of Max Damage, choose from 20 vehicles and drive through 40 new levels. Rack up points by mowing down mutants



and collect cool power ups to destroy the opposition.

There's even an option to link up and battle against your mate.

• **Look out for our Space World special next issue.**

Nothing's been confirmed, but we're expecting the first shots of some of the very latest N64 and GBC games.

High on our list are Zelda Gaiden, Mario Party 2, Pokémon Silver and Gold, Super Mario Adventure and possibly an update on Nintendo's new machine.

• **Another N64 game coming to your Game Boy Color is Worms Armageddon.**

The awesome mixture of puzzle and strategy looks great and it should give portable players hours of fun. Once again, you take turns and try to wipe out a rival worm army.

There'll be all the usual pick ups to nab, and expect to see the return of the kamikaze worm. Cool!



# Jet Force Gemini



• **Awesome new look** • **Super space blasting** • **Amazing bosses**

## Game Info

By: **Rare**  
 Type: **3D Shoot 'em up**  
 Release: **October 1999**



Jet Force Gemini is almost here, and the main characters have been given a major facelift.

Game developer, Rare, has spent the last few weeks improving the JFG characters.

Now Juno, Vela, Lupus and Floyd look much older 'n' tougher, which can only be bad news for the evil Mizar and his army of ants.

The rest of the game's unchanged, so expect loadsa bug blastin' action and brain taxing puzzles.



▲ Juno's the leader of the team. He fears no man or beast!  
 ▼ Vela's looking sharp, but don't let her cute looks deceive you. She's one tough cookie.



▲ Don't mess with this pooch. He may look cute, but Lupus's bite is much worse than his bark...  
 ◀ ... unless it's a really big beastie. Then the canny canine turns his tail and legs it. The big softy.



▲ It's very quiet at the moment, but that's all about to change.

Make sure you're fully loaded Vela, 'cos those mean ants could leap out from anywhere. And they don't mess when they're Gemini hunting.



▲ Juno and Floyd strike a pose in between battles. Okay, let's go, Mizar ain't gonna wait for ever, you know.



▲ Looks like there's gonna be some gun slingerin' in JFG.

## We think...

We've said before that this could be Rare's best game ever, and the new look'll make it even better. Check out next month's issue for the first review, but get it on your shopping list now. Jet Force Gemini is gonna be huge.





▲ This level takes place in a Christmas setting.  
▲ A two on two battle. Just look at all the options that are available.

# Worms Armageddon

● Top strategy puzzler ● Exclusive extras

**A**t last! One of the most popular strategy games ever is set to hit our dream machine.

Worms is a laugh a minute. You control a team of four comical lil' wrigglers and you take turns with your opponent and try to destroy them, before they wipe your earth chompin' team off the planet.

With more features, weapons and options than ever before, you'll never look at worms as slimy, wriggly disgusting creatures ever again!

## Game Info

By: **Infogrames**  
Type: **Strategy puzzle**  
Release: **Late 1999**



▲ Take advantage of bonus pick ups. The first team to get the Mine or Jetpack can use it.

▲ A fight takes place in a science lab as a worm explodes in the middle of the chemistry jars. Blast your foes to atoms.



▲ It all kicks off big time in this rocky. Don't pull any punches.



▲ A vegetable patch is the perfect location for a food fight. Make sure your dirt eatin' dudes are tooled up with the best nosh.

## We think...

Worms is a fiendishly addictive strategy puzzler and, with tons of new options, this is definitely one to keep an eye on. It's been a long time coming to the dream machine, but we can't wait...

# PREMIER MANAGER 64

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# Roadsters

• Cool convertible dream machines • Improved car handling • Breathtaking locations

## Game Info

By: **Titus**  
Type: **3D Racer**  
Release: **September**



**H**it top gear and race to the chequered flag as Roadsters blasts onto the track.

Choose from 30 top convertibles including the Porsche Boxter, Renault Spider and BMW Z3 and burn through some of Europe's hottest cities.

Roadsters comes from the same people who made the snail paced Lamborghini 64, but hopefully they've got things right this time.

Changing weather conditions, driver taunting and different track surfaces are just a few of the challenges gear crunchers'll have to face.

▲ This beauty's really expensive, but you know it's gonna fly. Have you got the cash to splash to race it?

◀ Take the inside line and get ahead of your rivals. Don't be afraid to cut 'em up. They'd do the same to you.

## Power slide

Lamborghini's cornering was a nightmare, but Roadsters lets you power slide through the bends and burn it out the other side.

Get the perfect line into a corner and you can pull away from your rivals and leave 'em sucking on yer exhaust fumes. The handling's well realistic, too, so you'll always feel in complete control of your motor.



▲ Hopefully the cornering'll be much better in Roadsters.



▲ Get the right line, and you'll scream out of bend and straight into the lead.



▶ Get a move on. You're one lap in and ranked dead last. You're driving like yer gran out on a Sunday drive in her old banger!

◀ The graphics are really cool, with sweet lighting effects. Let's hope the gameplay's just as good.



▲ Take it slower on the ice with your gorgeous Lotus Elise. You don't wanna put a dent in this baby.

## We think...

We've had some decent racers lately, and Roadsters is no exception. If the developers make the improvements needed, it could be one speedster to watch.

# WWF Wrestlemania 2000

- Bone crushing, bruising bodyslams
- All the WWF superstar scrappers

## Game Info

By: THQ  
Type: 3D Beat 'em up  
Release: Late 1999



The big boys from the WWF are back to give your N64 another pounding. Wrestling fans have never had it so good.

WWF Wrestlemania 2000 is shaping up to be the biggest fight yet. There'll be all the top wrestlers from Steve Austin to Kane, and each one'll be equipped with loadsa special moves.



▲ Stone Cold performs his famous 'Stunner' on Kane. You can watch every bruising move in the replay mode.  
▼ The Undertaker's down and gets a quick kick in the head. It probably won't knock any sense into it!



▲ Stone Cold Steve Austin takes a slow walk to the ring.



▲ Triple H gets on the wrong end of Stone Cold's Piledriver. He can feel a migraine coming on.



## We think...

Expect an even better version of WCW Rvongve with the WWF's biggest boys. Attitude's the best at the moment, but this is shaping up to kick its butt.

## Mission Impossible

Ethan Hunt is on his way to **GBC** and it looks like his new adventure could be a bigger hit than the last.

Mission Impossible on the GBC is gonna be cool. As you can see it'll push your pocket pal to the limit, with a mix of platform adventure and puzzle solving.

Our spies have also told us that you'll be able to use your Game Boy's infrared signal for a cool new idea. More info soon...

▶ Super spy Ethan's gotta leg it behind those barrels. He'll get shot if those guards catch up with him.



## Fast News

- Red 98, Hutt hutt! Go long and score a Touchdown with NFL Quarterback Club 2000.

The number one American Football game is back on the field and it's better than ever. As always, the graphics are incredibly realistic and the gameplay promises to be the best yet.



Expect all new endzone celebrations and an improved playbook selection when it's released at the end of the year.

- The GreyStation version of Star Wars Racer has been named.

That's right, Nintendooids, the racing game of the year won't be released on any other formats, so GreyStation chumps'll have to make do with the pants Phantom Menace.

Star Wars Racer is still holding firm at the top of the N64 charts and with the success of the movie, it'll be there for a good few weeks yet.

- Not wanting A Bugs Life to win the insect battle, Antz is coming to yer Game Boy Color.

Join Z in his platforming adventure as he tries to win over the lovely Princess Bala. This cute platformer will have loadsa cool puzzle elements to test both young and old gamers.



- Wanna make phone calls on your Game Boy? Well, it could happen.

Nintendo has announced plans to turn your Game Boy into a mobile phone.

The only downside is that it's only got the go ahead in Japan but, if it's a success, expect it to come to the US and UK.

- More slam dunkin' fun is on its way as NBA Jam 2000 shoots to your N64.

Take control of all the top teams, and battle to the finals.

Once again, choose from a five on five match up, or take to the court in the cool three on three dunk fest.



# Rally Masters

● Frantic rally racing action ● Top track burnin' cars ● Awesome dirt courses

## Game Info

By: **Infogrames**  
Type: **3D racing**  
Release: **October 1999**



**N**intendoids have been begging for a top notch rally game and it looks like the wait is finally over.

Rally Masters is packed full of real teams, mean motors and courses from the actual world championship. You can even jump behind the wheel of a classic car too.

Brought to you by the creators of V Rally, the graphics look fantastic. From smoke pouring from your tyres, to skid marks when you spin, this'll keep you playing all the way to the finish line.



▲ Not only do you race on some amazing off road courses, you even get to roar round indoor circuits, too.



▲ Take control of yer fave rally racer and hit the track in Rally Masters. The view's amazing across the bridge.



▲ You'll be flying through the grime from England to Australia. You might wanna pop into a car wash!



▲ The attention to detail is amazing. Mud'll splash up your car and behind you when the wheels spin through the dirt.



▲ It's got some of the best racing graphics ever.

## We think...

**If you thought V Rally was good, you ain't seen nothin' yet. Rally Masters is shaping up to be an absolute corker.**

## Asteroids Hyper 64

**L**ock 'n' load for a blast from the past, 'cos Asteroids is about to lift off on your N64.

This classic space shoot 'em up will see you battle it out over 50 action packed 3D levels against nasty enemies and asteroids that wanna blow you to bits.

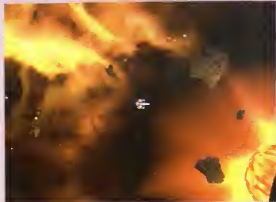
You'll have to watch your back 'cos it features new types of asteroids, including ones that explode at random.

If you've got a mate, you can even go blasting at the same time in the simultaneous multiplayer mode.



▲ You'll need to use all your blasting skills to clear your screen of all the pesky space rocks in Asteroids Hyper 64.

▶ There are loadsa asteroids to destroy. Better watch your back, that huge rock's coming straight for you!



# Donkey Kong 64

• Rare at its best • New Kong characters • Loads levels

## Game Info

By: **Rare**  
Type: **3D Adventure**  
Release: **November 1999**



The Kong family is swinging its way to the N64 in the best platforming adventure ever. Oh yes, we think so...

Join Donkey Kong and the new members of his clan as he bundles his way past evil Kremplings and the mighty King K Rool.

DK64'll have all the excitement of Banjo Kazooie and a whole lot more. Also, some of yer favourite gaming stages are back, including the brilliant mine cart levels, but don't expect 'em to be quite so easy this time round.

You'll have to get to grips with the new Kongs and use all their unique skills to get you safe 'n' sound to the end.



▲ Chunky's the beefiest ape of all, and he can crush the Kremplings with ease. Stomp 'em, ape face!



▲ Donkey Kong competes in a swimming race.



▲ Chunky uses his beefy arms to wipe out the Kremplings.



◀ There'll be loadsa tree climbing antics in DK64. O' Donkey can swing from vines, too, allowing him to access higher levels and tougher puzzles.

▼ Lanky jumps on a strange symbol. Could this be a save point, or an entrance to a bonus game? Stay tuned to NDM and we'll be first with the facts.



▲ Donkey Kong gets some words of encouragement from wise o' Cranky Kong. All the Kong clan are set to feature in the game, along with some new Kongsters.

◀ Lanky uses his incredibly long arms to get away from danger. He can even hit the Kremplings from a distance, keeping them at arm's length.



## We think...

**Donkey Kong 64 is the ultimate Nintendo 64 adventure. Gorgeous graphics, superb playability and the best gaming gorillas in the business. You can't ask for more.**

# Mario Golf



## Game Info

By: **Nintendo**  
Type: **30 Comedy golf**  
Release: **October**

● **New Golfing Heroes** ● **Old Faves Return** ● **Crazy golf challenges**

The porky plumber's taking time out from rescuing Princess Peach to enjoy a round of golf with his pals.

Mario Golf takes the best of simulation and arcade, and creates the ultimate ball whacking experience.

You can play a single round or tournament, against the computer or up to three mates.

Or you can choose one of the crazy golf challenges. Mazza's friends also help out during your round.

Boo shows the strength of wind, Toad finds your ball when it's out of bounds and Lakitu reveals hazards.



▲ It's the speed challenge. Finish the hole in the fastest time possible. You won't have much time to line yer shot.  
▶ Hitting the ball through the rings is easier said than done. Keep yer arm steady, and make yer swing.



▲ You hit a big swinger, but lost it in the trees. Oh no! Toad's found yer ball, but it's out of bounds. You lose a stroke. Kick your caddy and get on with the game.



▲ Mario gets under the ball and sends it flying toward the pin with a beautiful stroke. Get in the hole.



◀ Baby Mario won't get an easier putt. Go on, sink it. If he misses this he'll be sick as a parrot.



▲ Lil' Charlie's got a tricky shot to play.

## Pick yer player....

You can only pick from four players at the start, and a couple will be new to ya.

Each character at the start has different strengths. Let's meet the golfing gang...



▲ **Plum**  
Plum has lots of tricks up her sleeve. She's in with a chance of taking the title.



▲ **Peach**  
Graceful as ever, Princess Peach doesn't hit too far, but she's very accurate



▲ **Charlie**  
Another new player. Charlie's quite strong and he's able to fade the ball.



▲ **Baby Mario**  
He may be the smallest player in the field, but he's a big ball whacker.

## We think...

Even though it's golf, it's still everything you could want from a Mario game. Stay tuned for the review in next month's ish.

# Michael Owen World League Soccer

## Game Info

By: THQ  
Type: Football Sim  
Release: October



# 2000

- Ace goalmouth action
- Every Premiership Team

The Premiership's golden boy scores again as WLS 2000 gets ready for the big kick off.

Packed with goalmouth action, tough tackling and scorching goals, it could be the first football game to challenge FIFA and ISS.



▲ Time yer tackle wrong and you'll be in the book.



▲ Relive your goals from all angles with the action replay.



▲ You can even switch the camera angle and play from behind the goal. Not sure why, though.



◀ The ball's crossed and Hasselbaink heads it in for Leeds. He won't be doing that in the Premiership this season.

## We think...

WLS 2000 is shaping up well. The graphics are realistic and it's 90 minutes of tough footy action.

If you're looking for a new football game, this could be the one for you. Full review next ish.

## Zelda Gaiden

We've got the first ever shots of the brand new Zelda game.

And the news is, that it's gonna be released on an N64 cart. Details are patchy at the moment, but as you can see from the shots, it looks better than ever.



▲ There'll be loadsa scary new beasts for Link to battle, and all new features.  
◀ Zelda Gaiden promises all new levels, like this strangely painted temple.

## Fast News

- **Magical Tetris Challenge is '64 bound in September, but it'll be a brand new version.**

All the Disney characters will appear, but we've been told that there will be several changes to the Japanese and US editions. All will be revealed next month.



- **Tiger Woods is gonna take golf to an all new level.** Don't expect an updated version of the PlayStation title. Cyber Tiger is an arcade styled golf game with exaggerated options.

Balls sprout wings and fly further and they can even explode on impact if you're not careful. Expect it to give Mario Golf a good run for its money.

- **Another EA game on the way is Madden NFL 2000...**

... hopefully, this edition will make it to our shores. Unlike the first version, Madden NFL 2000 has both NFL and NFLPA licences, so all the teams and players are included.

With QBC 2000 also making an appearance, another two way gridiron battle's on the cards.



- **Don't expect Mortal Kombat Special Forces this year.** Our spels tell us that Midway is rethinking the game and it won't come out in 1999.

Apparently, it'll still be a 3D fight fest, but the developers are trying to include extra gameplay options.

With this being a prequel to the original Mortal Kombat, expect the early fighters and a few new surprises.

- **Midway is putting the finishing touches to another arcade classic.**

Paperboy 64 is coming, so get on yer bike and get those papers delivered.

You'll be able to perform loadsa cool stunts and there'll be all new courses to tackle and obstacles to avoid.



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## Jet Force Gemini

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- New Jet Force graphics
- All the monsters • Cool levels

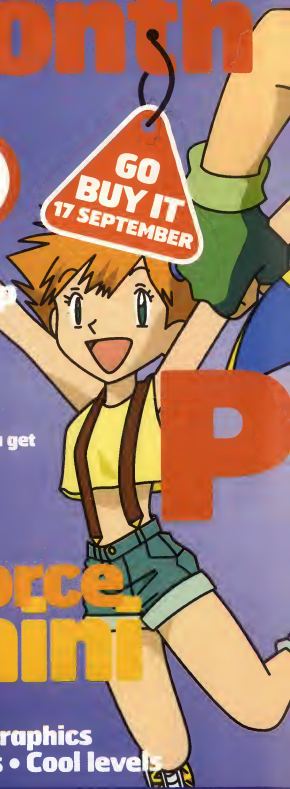
**Updated**  
**Gauntlet Legends**  
Dragon bashin' multiplayer classic

**Rally Masters**  
More pics of this ace driving sim

**Reviewed**  
**Mario Golf**  
Nintendo all stars pitch 'n' putt

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Footy game shooting for glory

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ST SELLING 164 MAGAZINE



# Pokémon

Find out...

- How you play
- The best Pokémon
- Multiplayer battles
- First tips

## Tips



Final Star Wars tracks torn apart



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# Comin' atcha

We've gone Pokémad this month. See if you can catch all these wicked Pokémon goodies...

**Pokémon Challenge**  
 This four player Pokémon game costs **£17.99**. In it, you have to use flippers to send Pokémon disks spinnin' across the board.

**Pikachu Camera**  
 A magic camera. When you get your photos back, there'll be lil' Pokémon dancing around the edges of your pics! **£15.99**

**Pokémon**  
 The Pokémon TV show is being shown on Sky One every day at 8:30am. Check it out.

**Talking Pokémon**  
 These **£7.99** cuties all talk, screaming popular Pokémon phrases when you touch 'em. Pika-pika!

**Pokémon Stadium**  
 The first Pokémon Nintendo 64 game, where you download GB monsters into your beloved console. Stay tuned for release details.

**Pokémon Trading Card Game**  
 These cool trading cards feature all your fav Pokémon, and you can use them to battle yer mates. Prices between **£2.20** and **£6.49**.

**Pokémon keychains**  
 These keyrings are **£3.49** each, and they light up when you shake them. They come in a variety of cute Pokémon designs.

**Pocket Money Stuff**  
**Power Bouncers**  
 These super bouncy balls are only **£1.99**, and each has a different Pokémon trapped inside.

**Pokémon**  
 The greatest Game Boy adventure is comin' atcha this October! A bargain at **£25**.



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